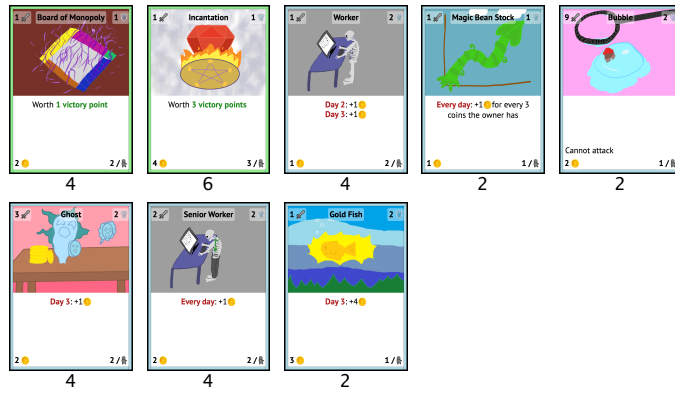


# Day 1



0

2

Sorcerer's Stipend

Every day: +1

Day 1: +1

Each player starts with one of these.

1 / 8

Invest 0 Coins

2

Sorcerer's Stipend

Every day: +1

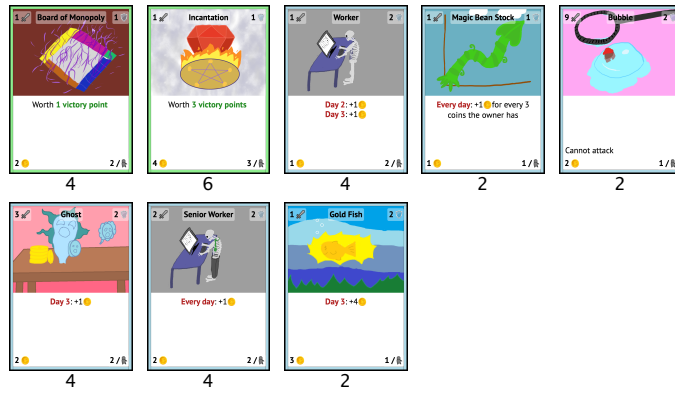
Day 1: +1

Each player starts with one of these.

1 / 8

Waiting

# Day 1



2

Sorcerer's Stipend

Every day: +1  
Day 1: +1

Each player starts with one of these.

1 / 8

Waiting

0

Sorcerer's Stipend

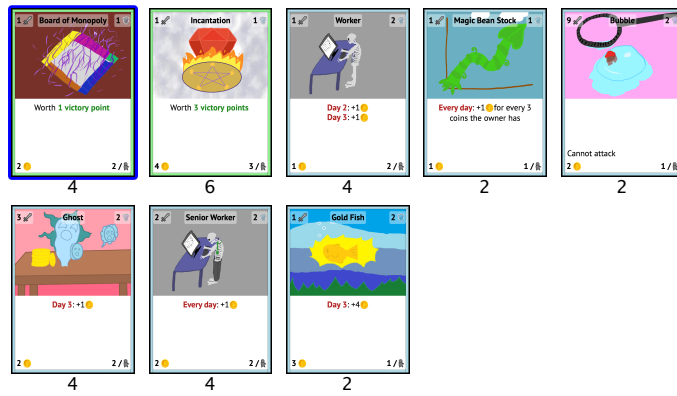
Every day: +1  
Day 1: +1

Each player starts with one of these.

1 / 8

Invest 0 Coins

# Day 1



2

Sorcerer's Stipend

Every day: +1

Day 1: +1

Each player starts with one of these.

1

Buy Board of Monopoly

Pass

2

Sorcerer's Stipend

Every day: +1

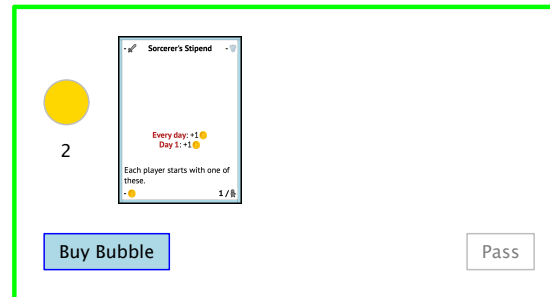
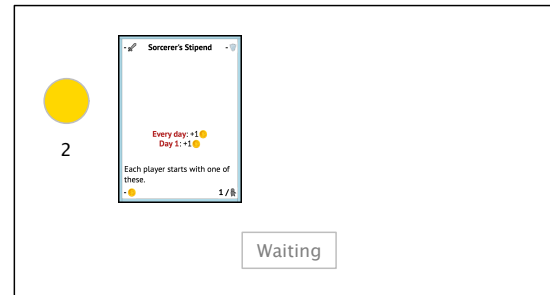
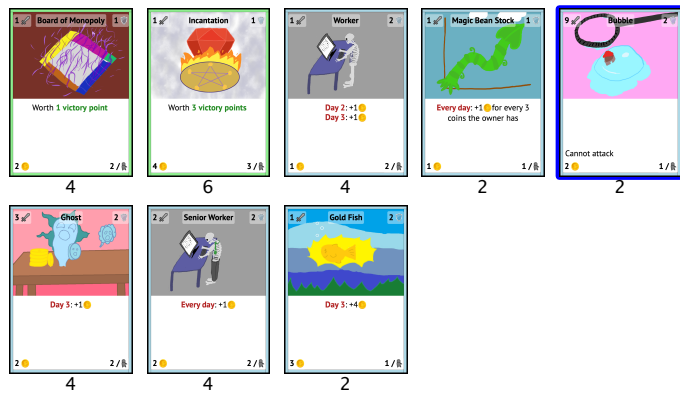
Day 1: +1

Each player starts with one of these.

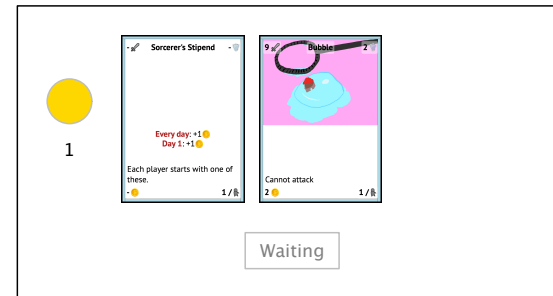
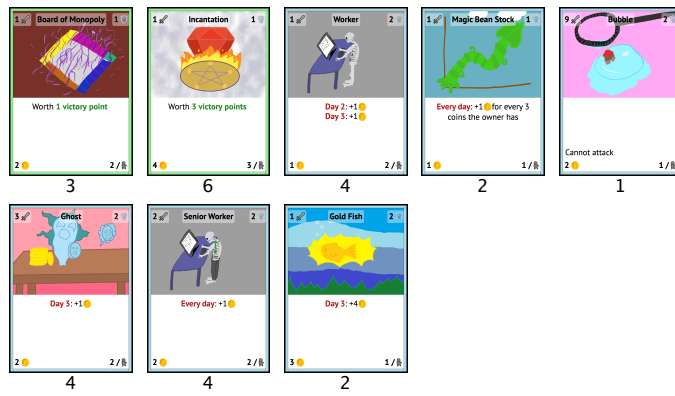
1

Waiting

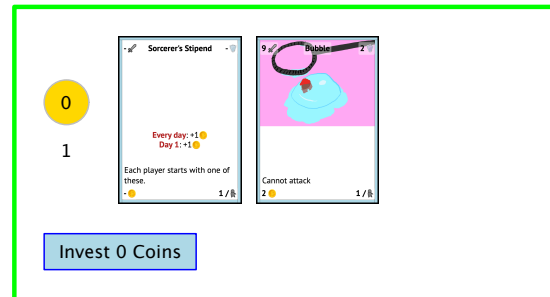
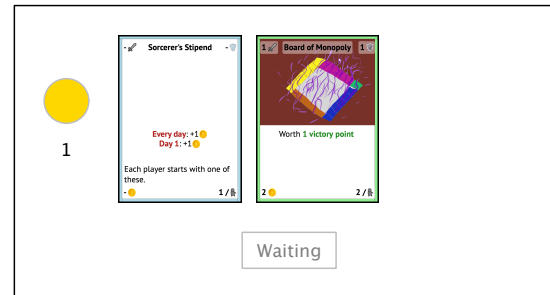
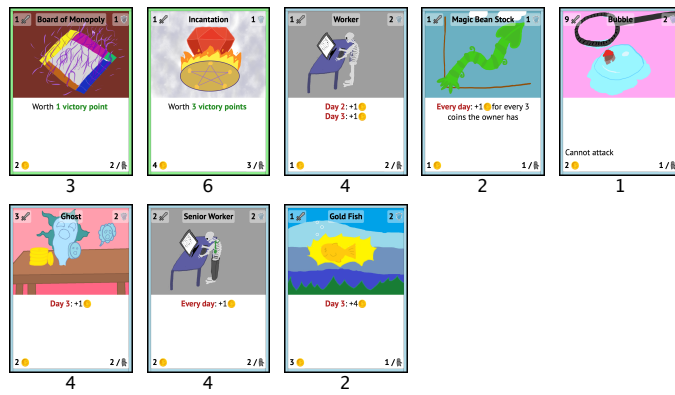
# Day 1



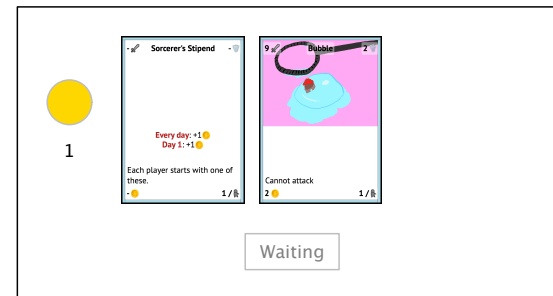
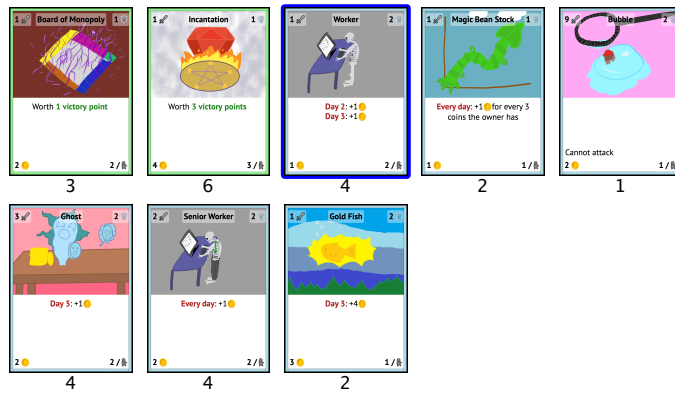
## Day 2



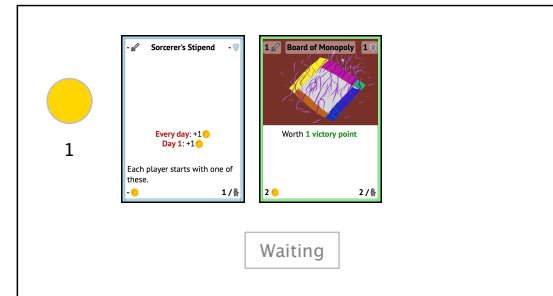
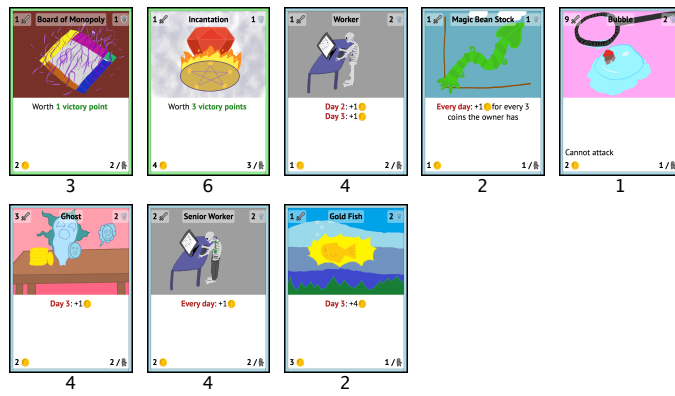
## Day 2



## Day 2

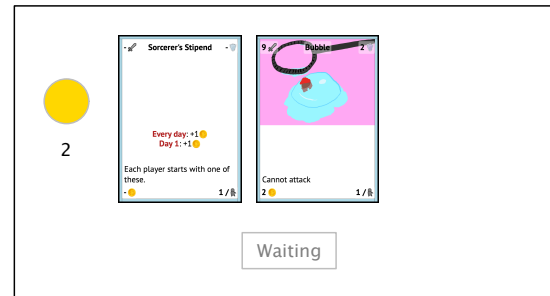
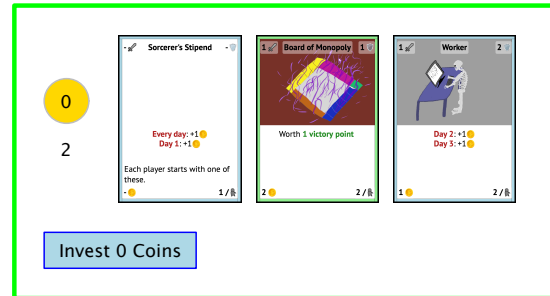
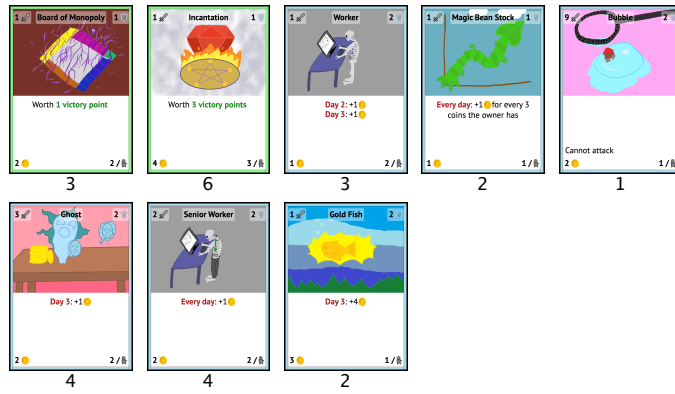


## Day 2

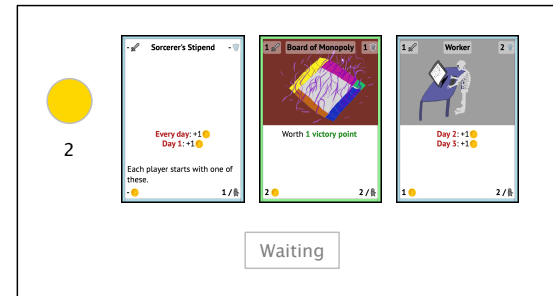
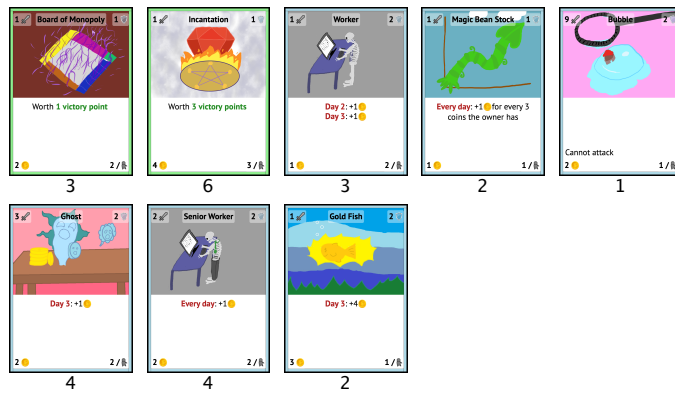




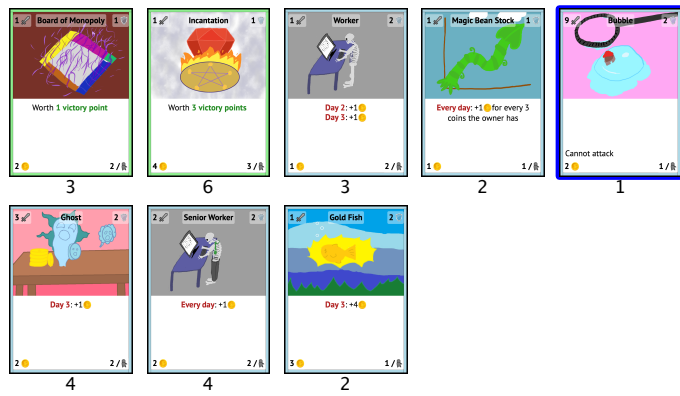
# Day 3



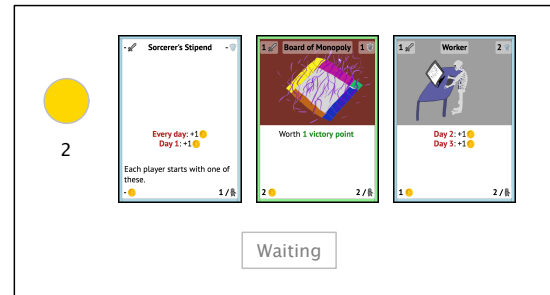
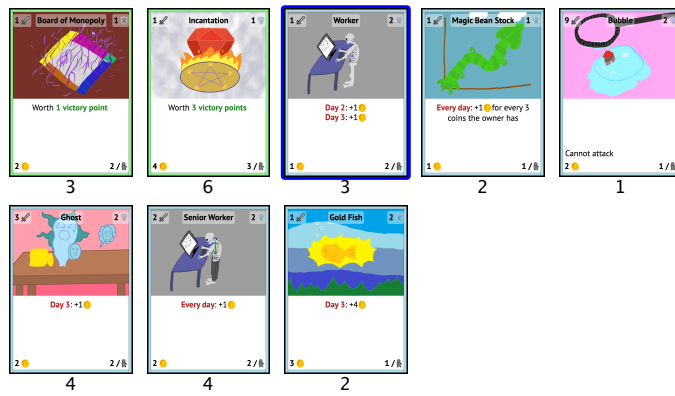
## Day 3



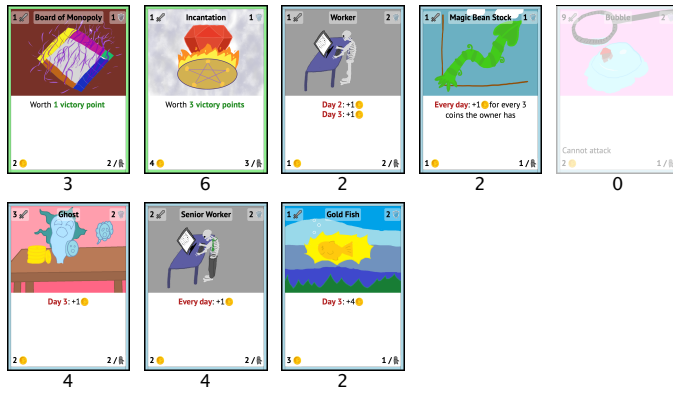
# Day 3



# Day 3



# Day 1



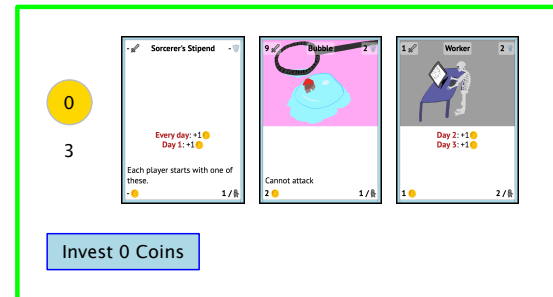
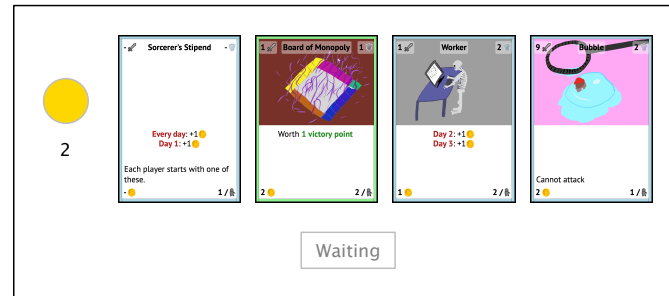
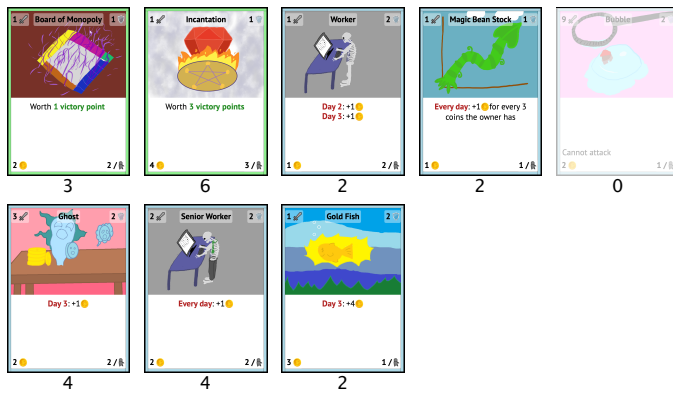
0  
2

Invest 0 Coins

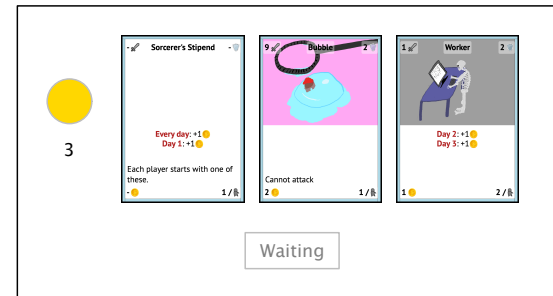
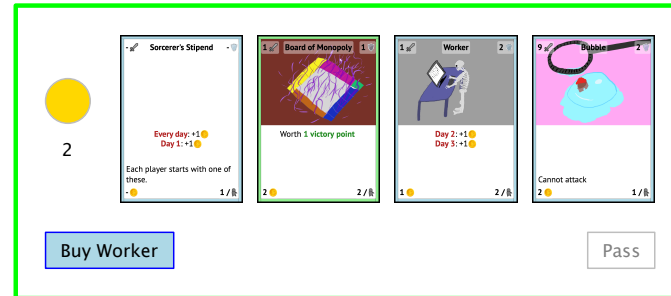
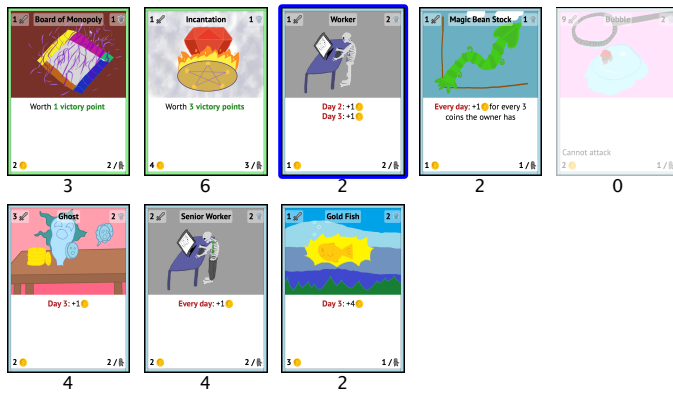
3

Waiting

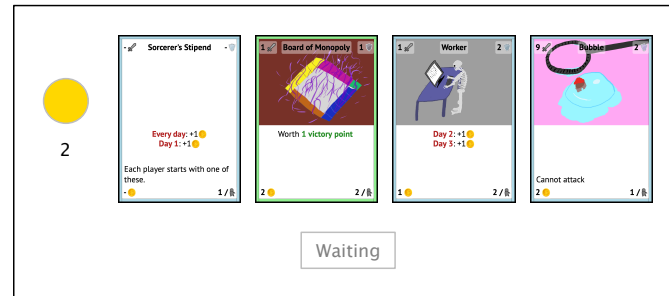
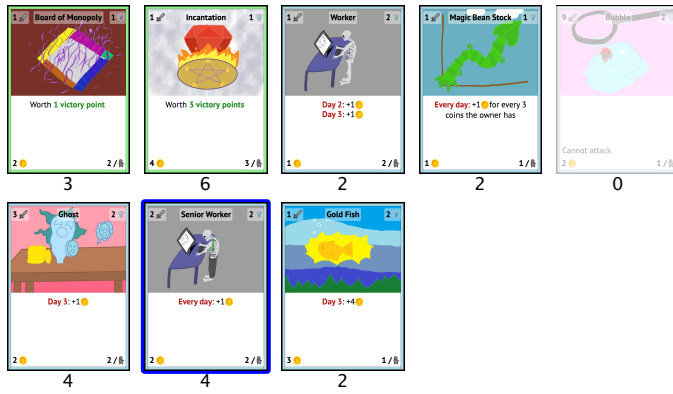
# Day 1



# Day 1

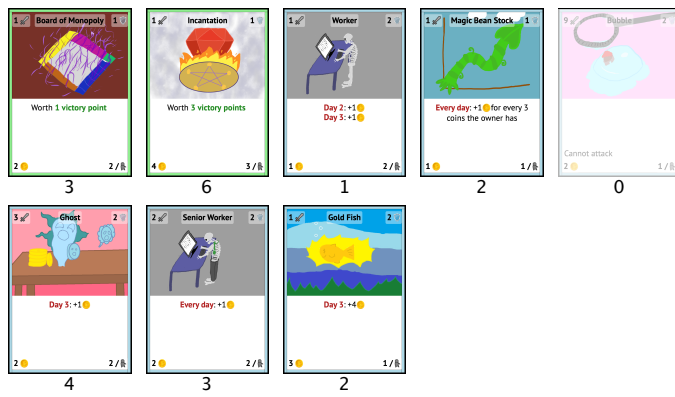


# Day 1





# Day 2



0

4

Invest 0 Coins

Sorcerer's Stipend: Every day: +1, Day 1: +1. Each player starts with one of these. Cost: 1/B.

Board of Monopoly: Worth 1 victory point. Cost: 2 coins, 2/B.

Worker: Day 2: +1, Day 3: +1. Cost: 1 coin, 2/B.

Bubble: Cannot attack. Cost: 2 coins, 1/B.

Worker: Day 2: +1, Day 3: +1. Cost: 1 coin, 2/B.

4

Waiting

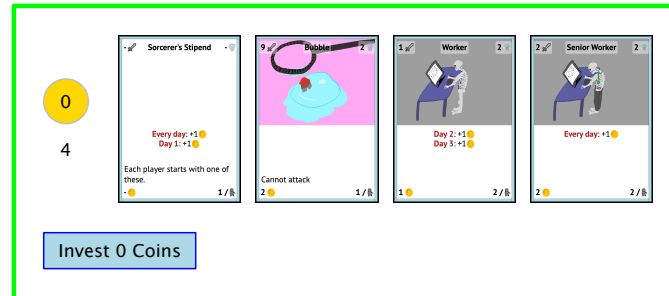
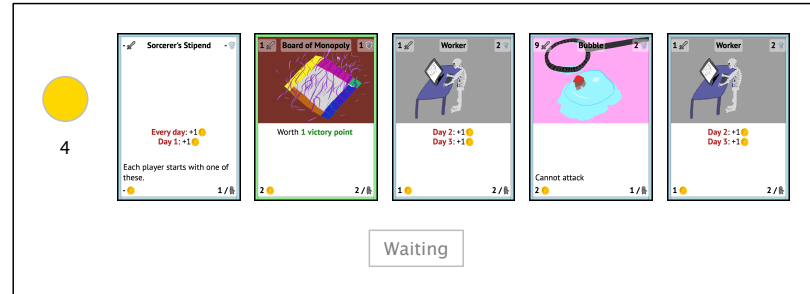
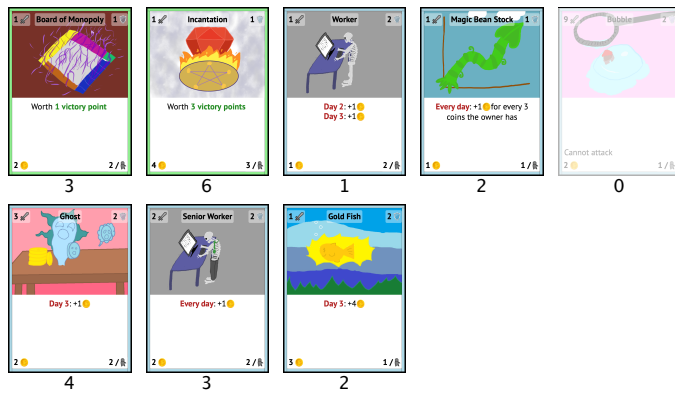
Sorcerer's Stipend: Every day: +1, Day 1: +1. Each player starts with one of these. Cost: 1/B.

Bubble: Cannot attack. Cost: 2 coins, 1/B.

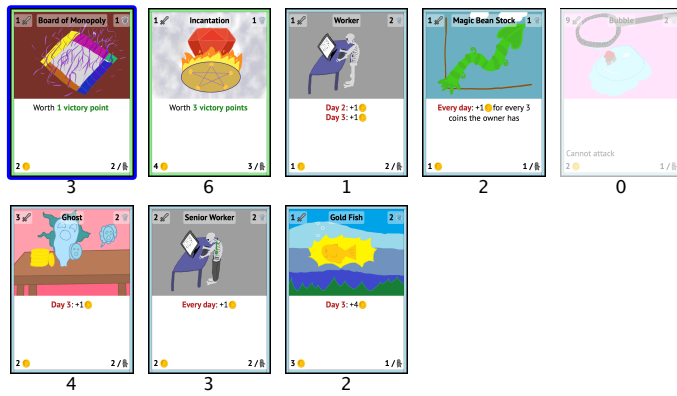
Worker: Day 2: +1, Day 3: +1. Cost: 1 coin, 2/B.

Senior Worker: Every day: +1. Cost: 2 coins, 2/B.

# Day 2



# Day 2



4

<p>Sorcerer's Stipend - 0</p> <p>Every day: +1 Day 1: +1</p> <p>Each player starts with one of these.</p> <p>1 / 8</p>	<p>Board of Monopoly 1</p> <p>Worth 1 victory point</p> <p>2 / 2</p>	<p>Worker 2</p> <p>Day 2: +1 Day 5: +1</p> <p>1 / 2</p>	<p>Bubble 2</p> <p>Cannot attack</p> <p>2 / 1</p>	<p>Worker 2</p> <p>Day 2: +1 Day 5: +1</p> <p>1 / 2</p>
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Buy Board of Monopoly

Pass

4

<p>Sorcerer's Stipend - 0</p> <p>Every day: +1 Day 1: +1</p> <p>Each player starts with one of these.</p> <p>1 / 8</p>	<p>Bubble 2</p> <p>Cannot attack</p> <p>2 / 1</p>	<p>Worker 2</p> <p>Day 2: +1 Day 5: +1</p> <p>1 / 2</p>	<p>Senior Worker 2</p> <p>Every day: +1</p> <p>2 / 2</p>
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Waiting

# Day 2

<p>Board of Monopoly 1</p> <p>Worth 1 victory point</p> <p>3 2/B</p>	<p>Incantation 1</p> <p>Worth 3 victory points</p> <p>6 3/B</p>	<p>Worker 2</p> <p>Day 2: +1 Day 3: +1</p> <p>1 2/B</p>	<p>Magic-Bean Stock 1</p> <p>Every day: +1 for every 3 coins the owner has</p> <p>2 1/B</p>	<p>Bubble 2</p> <p>Cannot attack</p> <p>0 1/B</p>
<p>Ghost 2</p> <p>Day 3: -1</p> <p>4 2/B</p>	<p>Senior Worker 2</p> <p>Every day: +1</p> <p>3 2/B</p>	<p>Gold Fish 2</p> <p>Day 3: +4</p> <p>2 1/B</p>		

4

<p>Sorcerer's Stipend</p> <p>Every day: +1 Day 1: +1</p> <p>Each player starts with one of these.</p> <p>1/B</p>	<p>Board of Monopoly 1</p> <p>Worth 1 victory point</p> <p>2 2/B</p>	<p>Worker 2</p> <p>Day 2: +1 Day 3: +1</p> <p>1 2/B</p>	<p>Bubble 2</p> <p>Cannot attack</p> <p>2 1/B</p>	<p>Worker 2</p> <p>Day 2: +1 Day 3: +1</p> <p>1 2/B</p>
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Waiting

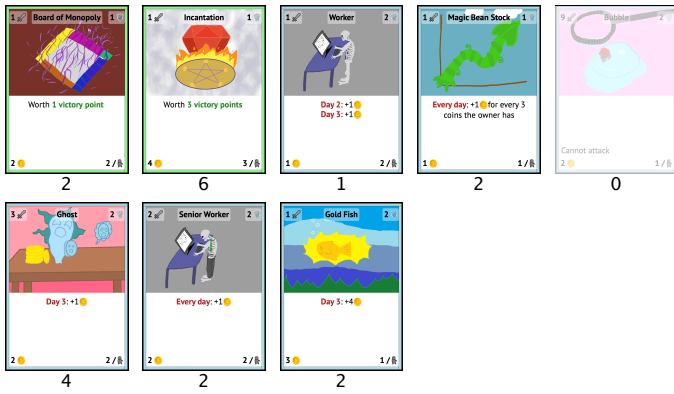
4

<p>Sorcerer's Stipend</p> <p>Every day: +1 Day 1: +1</p> <p>Each player starts with one of these.</p> <p>1/B</p>	<p>Bubble 2</p> <p>Cannot attack</p> <p>2 1/B</p>	<p>Worker 2</p> <p>Day 2: +1 Day 3: +1</p> <p>1 2/B</p>	<p>Senior Worker 2</p> <p>Every day: +1</p> <p>2 2/B</p>
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Buy Senior Worker

Pass

# Day 3



0

5

Invest 0 Coins

**Sorcerer's Stipend** (1/1): Every day: +1 coin, Day 1: +1 coin. Each player starts with one of these. Cost: 1 coin, 1/B.

**Board of Monopoly** (1/1): Worth 1 victory point. Cost: 2 coins, 2/B.

**Worker** (2/2): Day 2: +1 coin, Day 3: +1 coin. Cost: 1 coin, 2/B.

**Bubble** (2/2): Cannot attack. Cost: 2 coins, 1/B.

**Worker** (2/2): Day 2: +1 coin, Day 3: +1 coin. Cost: 1 coin, 2/B.

**Board of Monopoly** (1/1): Worth 1 victory point. Cost: 2 coins, 2/B.

6

Waiting

**Sorcerer's Stipend** (1/1): Every day: +1 coin, Day 1: +1 coin. Each player starts with one of these. Cost: 1 coin, 1/B.

**Bubble** (2/2): Cannot attack. Cost: 2 coins, 1/B.

**Worker** (2/2): Day 2: +1 coin, Day 3: +1 coin. Cost: 1 coin, 2/B.

**Senior Worker** (2/2): Every day: +1 coin. Cost: 2 coins, 2/B.

**Senior Worker** (2/2): Every day: +1 coin. Cost: 2 coins, 2/B.

# Day 3

<p>2 2/B</p>	<p>4 3/B</p>	<p>1 2/B</p>	<p>1 1/B</p>	<p>2 1/B</p>
<p>2 2/B</p>	<p>2 2/B</p>	<p>3 1/B</p>		

5

<p>1 1/B</p>	<p>2 2/B</p>	<p>1 2/B</p>	<p>2 1/B</p>	<p>1 2/B</p>	<p>2 2/B</p>
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Waiting

0

6

<p>1 1/B</p>	<p>2 1/B</p>	<p>1 2/B</p>	<p>2 2/B</p>	<p>2 2/B</p>
--------------	--------------	--------------	--------------	--------------

Invest 0 Coins

# Day 3

<p>Worth 1 victory point</p> <p>2 ● 2/B</p>	<p>Worth 3 victory points</p> <p>4 ● 3/B</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Every day: +1 for every 3 coins the owner has</p> <p>1 ● 1/B</p>	<p>Cannot attack</p> <p>3 ● 1/B</p>
2	6	1	2	0

<p>Day 3: +1 ●</p> <p>2 ● 2/B</p>	<p>Every day: +1 ●</p> <p>2 ● 2/B</p>	<p>Day 3: +4 ●</p> <p>3 ● 1/B</p>
4	2	2

5

<p>Every day: +1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1 ● 1/B</p>	<p>Worth 1 victory point</p> <p>2 ● 2/B</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Cannot attack</p> <p>2 ● 1/B</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Worth 1 victory point</p> <p>2 ● 2/B</p>
Buy Bubble					Pass

6

<p>Every day: +1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1 ● 1/B</p>	<p>Cannot attack</p> <p>2 ● 1/B</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Every day: +1 ●</p> <p>2 ● 2/B</p>	<p>Every day: +1 ●</p> <p>2 ● 2/B</p>
Waiting				

# Day 3

<p>2</p>	<p>6</p>	<p>1</p>	<p>2</p>	<p>0</p>
<p>4</p>	<p>2</p>	<p>2</p>		

5

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Waiting

6

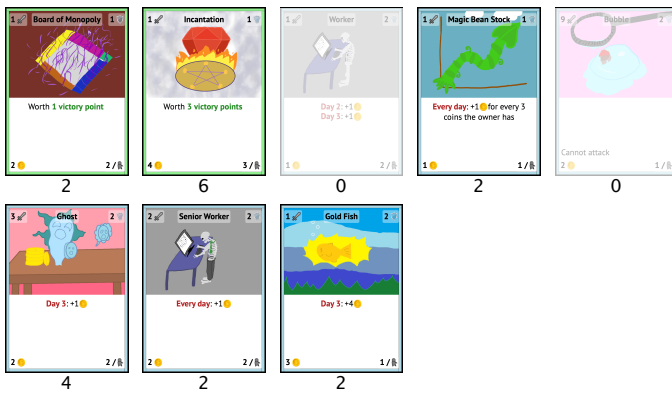
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Buy Worker

Pass



# Day 1



0  
5

Invest 0 Coins

The hand contains the following cards:

- Sorcerer's Stipend: Every day: +1, Day 1: +1
- Board of Monopoly: Worth 1 victory point
- Worker: Day 2: +1, Day 5: +1
- Bubble: Cannot attack
- Worker: Day 2: +1, Day 3: +1
- Board of Monopoly: Worth 1 victory point

9

Waiting

The hand contains the following cards:

- Sorcerer's Stipend: Every day: +1, Day 1: +1
- Bubble: Cannot attack
- Worker: Day 2: +1, Day 5: +1
- Senior Worker: Every day: +1
- Senior Worker: Every day: +1
- Worker: Day 2: +1, Day 5: +1

# Day 1

<p>Worth 1 victory point</p> <p>2 ● 2/8</p>	<p>Worth 3 victory points</p> <p>4 ● 3/8</p>	<p>Day 2: +1 ● Day 5: +1 ●</p> <p>1 ● 2/8</p>	<p>Every day: +1 ● for every 3 coins the owner has</p> <p>1 ● 1/8</p>	<p>Cannot attack</p> <p>2 ● 1/8</p>
2	6	0	2	0

<p>Day 3: +1 ●</p> <p>2 ● 2/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 5: +4 ●</p> <p>3 ● 1/8</p>
4	2	2

5

<p>Every day: +1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1 ● 1/8</p>	<p>Worth 1 victory point</p> <p>2 ● 2/8</p>	<p>Day 2: +1 ● Day 5: +1 ●</p> <p>1 ● 2/8</p>	<p>Cannot attack</p> <p>2 ● 1/8</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/8</p>	<p>Worth 1 victory point</p> <p>2 ● 2/8</p>
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Waiting

0

9

<p>Every day: +1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1 ● 1/8</p>	<p>Cannot attack</p> <p>2 ● 1/8</p>	<p>Day 2: +1 ● Day 5: +1 ●</p> <p>1 ● 2/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 2: +1 ● Day 5: +1 ●</p> <p>1 ● 2/8</p>
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Invest 0 Coins

# Day 1

2	6	0	2	0
4	2	2		

5

<input type="button" value="Buy Magic Bean Stock"/> <span style="float: right;"><input type="button" value="Pass"/></span>					

9

<input type="button" value="Waiting"/>					

# Day 1

2	6	0	2	0
4	2	2		

5

Waiting					

9

Buy Bubble		Pass			

# Day 2

<p>Board of Monopoly 1 Worth 1 victory point 2 ● 2/B</p>	<p>Incantation 1 Worth 3 victory points 4 ● 3/B</p>	<p>Worker 2 Day 2: +1 ● Day 3: +1 ● 1 ● 2/B</p>	<p>Magic Bean Stock 1 Every day: +1 ● for every 3 coins the owner has 1 ● 1/B</p>	<p>Bubble 2 Cannot attack 2 ● 1/B</p>
2	6	0	1	0

<p>Ghost 2 Day 3: +1 ● 2 ● 2/B</p>	<p>Senior Worker 2 Every day: +1 ● 2 ● 2/B</p>	<p>Gold Fish 2 Day 3: +4 ● 3 ● 1/B</p>
4	2	2

0  
9

Each player starts with one of these.

<p>Sorcerer's Stipend - Every day: +1 ● Day 1: +1 ● - ● 1/B</p>	<p>Board of Monopoly 1 Worth 1 victory point 2 ● 2/B</p>	<p>Worker 2 Day 2: +1 ● Day 3: +1 ● 1 ● 2/B</p>	<p>Bubble 2 Cannot attack 2 ● 1/B</p>	<p>Worker 2 Day 2: +1 ● Day 3: +1 ● 1 ● 2/B</p>	<p>Board of Monopoly 1 Worth 1 victory point 2 ● 2/B</p>	<p>Magic Bean Stock 1 Every day: +1 ● for every 3 coins the owner has 1 ● 1/B</p>
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Invest 0 Coins

12

Each player starts with one of these.

<p>Sorcerer's Stipend - Every day: +1 ● Day 1: +1 ● - ● 1/B</p>	<p>Bubble 2 Cannot attack 2 ● 1/B</p>	<p>Worker 2 Day 2: +1 ● Day 3: +1 ● 1 ● 2/B</p>	<p>Senior Worker 2 Every day: +1 ● 2 ● 2/B</p>	<p>Senior Worker 2 Every day: +1 ● 2 ● 2/B</p>	<p>Worker 2 Day 2: +1 ● Day 3: +1 ● 1 ● 2/B</p>
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Waiting

# Day 2

<p>Board of Monopoly 1</p> <p>Worth 1 victory point</p> <p>2 ● 2/B</p>	<p>Incantation 1</p> <p>Worth 3 victory points</p> <p>4 ● 6 3/B</p>	<p>Worker 2</p> <p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Magic Bean Stock 1</p> <p>Every day: +1 ● for every 3 coins the owner has</p> <p>1 ● 1/B</p>	<p>Bubble 2</p> <p>Cannot attack</p> <p>2 ● 1/B</p>
2	6	0	1	0

<p>Ghost 2</p> <p>Day 3: +1 ●</p> <p>2 ● 4 2/B</p>	<p>Senior Worker 2</p> <p>Every day: +1 ●</p> <p>2 ● 2 2/B</p>	<p>Gold Fish 2</p> <p>Day 3: +4 ●</p> <p>3 ● 2 1/B</p>
4	2	2

9

<p>Sorcerer's Stipend -</p> <p>Every day: +1 ● Day 1: +1 ●</p> <p>1/B</p>	<p>Board of Monopoly 1</p> <p>Worth 1 victory point</p> <p>2 ● 2/B</p>	<p>Worker 2</p> <p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Bubble 2</p> <p>Cannot attack</p> <p>2 ● 1/B</p>	<p>Worker 2</p> <p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Board of Monopoly 1</p> <p>Worth 1 victory point</p> <p>2 ● 2/B</p>	<p>Magic Bean Stock 1</p> <p>Every day: +1 ● for every 3 coins the owner has</p> <p>1 ● 1/B</p>
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Waiting

0

12

<p>Sorcerer's Stipend -</p> <p>Every day: +1 ● Day 1: +1 ●</p> <p>1/B</p>	<p>Bubble 2</p> <p>Cannot attack</p> <p>2 ● 1/B</p>	<p>Worker 2</p> <p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Senior Worker 2</p> <p>Every day: +1 ●</p> <p>2 ● 2/B</p>	<p>Senior Worker 2</p> <p>Every day: +1 ●</p> <p>2 ● 2/B</p>	<p>Worker 2</p> <p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>
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Invest 0 Coins

# Day 2

<p>Board of Monopoly 1</p> <p>Worth 1 victory point</p> <p>2 ● 2/B</p>	<p>Incantation 1</p> <p>Worth 3 victory points</p> <p>4 ● 3/B</p>	<p>Worker 2</p> <p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Magic Bean Stock 1</p> <p>Every day: +1 ● for every 3 coins the owner has</p> <p>1 ● 1/B</p>	<p>Bubble 2</p> <p>Cannot attack</p> <p>2 ● 1/B</p>
2	6	0	1	0

<p>Ghost 2</p> <p>Day 3: +1 ●</p> <p>2 ● 2/B</p>	<p>Senior Worker 2</p> <p>Every day: +1 ●</p> <p>2 ● 2/B</p>	<p>Gold Fish 2</p> <p>Day 3: +4 ●</p> <p>3 ● 1/B</p>
4	2	2

9

<p>Sorcerer's Stipend -</p> <p>Every day: +1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1 ● 1/B</p>	<p>Board of Monopoly 1</p> <p>Worth 1 victory point</p> <p>2 ● 2/B</p>	<p>Worker 2</p> <p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Bubble 2</p> <p>Cannot attack</p> <p>2 ● 1/B</p>	<p>Worker 2</p> <p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Board of Monopoly 1</p> <p>Worth 1 victory point</p> <p>2 ● 2/B</p>	<p>Magic Bean Stock 1</p> <p>Every day: +1 ● for every 3 coins the owner has</p> <p>1 ● 1/B</p>
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Buy Magic Bean Stock

Pass

12

<p>Sorcerer's Stipend -</p> <p>Every day: +1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1 ● 1/B</p>	<p>Bubble 2</p> <p>Cannot attack</p> <p>2 ● 1/B</p>	<p>Worker 2</p> <p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Senior Worker 2</p> <p>Every day: +1 ●</p> <p>2 ● 2/B</p>	<p>Senior Worker 2</p> <p>Every day: +1 ●</p> <p>2 ● 2/B</p>	<p>Worker 2</p> <p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>
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Waiting

# Day 2

<p>Board of Monopoly 1 Worth 1 victory point 2 ● 2/B</p>	<p>Incantation 1 Worth 3 victory points 4 ● 3/B</p>	<p>Worker 2 Day 2: +1 ● Day 3: +1 ● 1 ● 2/B</p>	<p>Magic Bean Stock 1 Every day: +1 ● for every 3 coins the owner has 1 ● 1/B</p>	<p>Bubble 2 Cannot attack 2 ● 1/B</p>
2	6	0	1	0

<p>Ghost 2 Day 3: +1 ● 2 ● 2/B</p>	<p>Senior Worker 2 Every day: +1 ● 2 ● 2/B</p>	<p>Gold Fish 2 Day 3: +4 ● 3 ● 1/B</p>
4	2	2

9

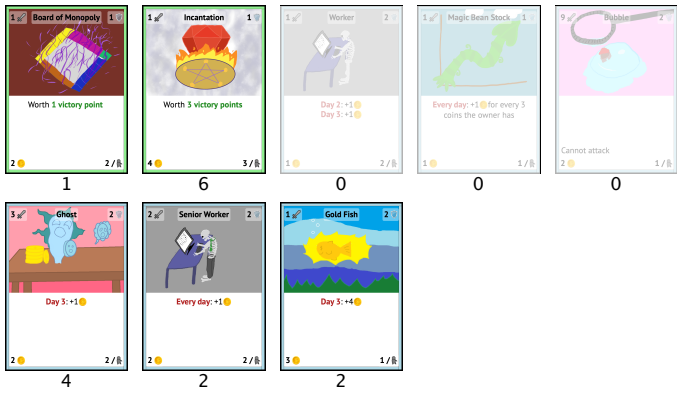
<p>Sorcerer's Stipend - Every day: +1 ● Day 1: +1 ● Each player starts with one of these. - ● 1/B</p>	<p>Board of Monopoly 1 Worth 1 victory point 2 ● 2/B</p>	<p>Worker 2 Day 2: +1 ● Day 3: +1 ● 1 ● 2/B</p>	<p>Bubble 2 Cannot attack 2 ● 1/B</p>	<p>Worker 2 Day 2: +1 ● Day 3: +1 ● 1 ● 2/B</p>	<p>Board of Monopoly 1 Worth 1 victory point 2 ● 2/B</p>	<p>Magic Bean Stock 1 Every day: +1 ● for every 3 coins the owner has 1 ● 1/B</p>
Waiting						

12

<p>Sorcerer's Stipend - Every day: +1 ● Day 1: +1 ● Each player starts with one of these. - ● 1/B</p>	<p>Bubble 2 Cannot attack 2 ● 1/B</p>	<p>Worker 2 Day 2: +1 ● Day 3: +1 ● 1 ● 2/B</p>	<p>Senior Worker 2 Every day: +1 ● 2 ● 2/B</p>	<p>Senior Worker 2 Every day: +1 ● 2 ● 2/B</p>	<p>Worker 2 Day 2: +1 ● Day 3: +1 ● 1 ● 2/B</p>	
Buy Board of Monopoly					Pass	



# Day 3



0

18

Invest 0 Coins

15

Waiting

# Day 3



18

Sorcerer's Stipend -  
Every day: +1 ●  
Day 1: +1 ●  
Each player starts with one of these.  
1/B

Board of Monopoly 1  
Worth 1 victory point  
2 ● 2/B

Worker 2  
Day 2: +1 ●  
Day 5: +1 ●  
1 ● 2/B

Bubble 2  
Cannot attack  
2 ● 1/B

Worker 2  
Day 2: +1 ●  
Day 5: +1 ●  
1 ● 2/B

Board of Monopoly 1  
Worth 1 victory point  
2 ● 2/B

Magic Bean Stock 1  
Every day: +1 ● for every 3 coins the owner has  
1 ● 1/B

Magic Bean Stock 1  
Every day: +1 ● for every 3 coins the owner has  
1 ● 1/B

Waiting

0

15

Sorcerer's Stipend -  
Every day: +1 ●  
Day 1: +1 ●  
Each player starts with one of these.  
1/B

Bubble 2  
Cannot attack  
2 ● 1/B

Worker 2  
Day 2: +1 ●  
Day 5: +1 ●  
1 ● 2/B

Senior Worker 2  
Every day: +1 ●  
2 ● 2/B

Senior Worker 2  
Every day: +1 ●  
2 ● 2/B

Worker 2  
Day 2: +1 ●  
Day 5: +1 ●  
1 ● 2/B

Board of Monopoly 1  
Worth 1 victory point  
2 ● 2/B

Invest 0 Coins

# Day 3

<p>1</p>	<p>6</p>	<p>0</p>	<p>0</p>	<p>0</p>
<p>4</p>	<p>2</p>	<p>2</p>		

18

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Buy Incantation

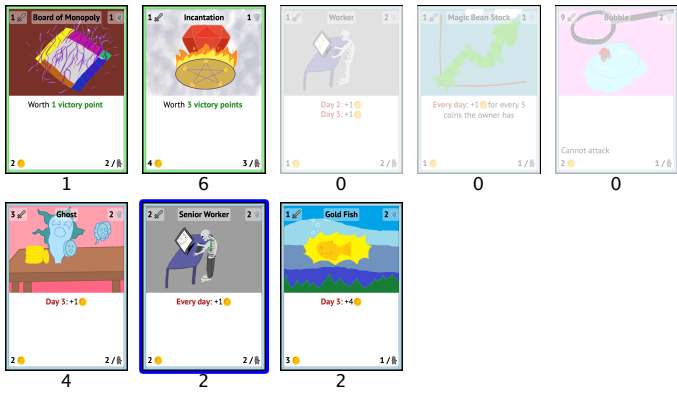
Pass

15

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Waiting

# Day 3



18

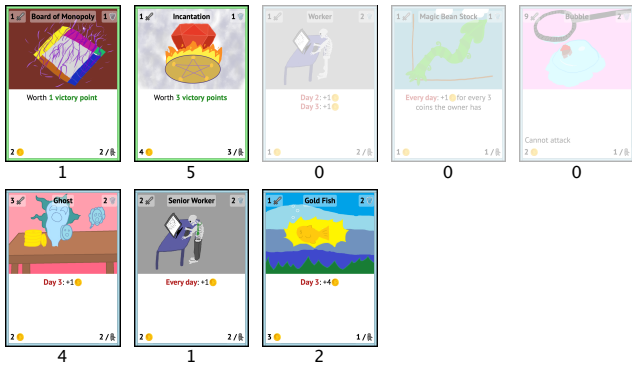
Waiting

15

Buy Senior Worker

Pass

# Day 1



0  
28

Invest 0 Coins

18

Waiting

# Day 1

<p>1</p>	<p>5</p>	<p>0</p>	<p>0</p>	<p>0</p>
<p>4</p>	<p>1</p>	<p>2</p>		

28

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Waiting

18

Invest 0 Coins

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# Day 1

<p>1</p>	<p>5</p>	<p>0</p>	<p>0</p>	<p>0</p>
<p>4</p>	<p>1</p>	<p>2</p>		

28

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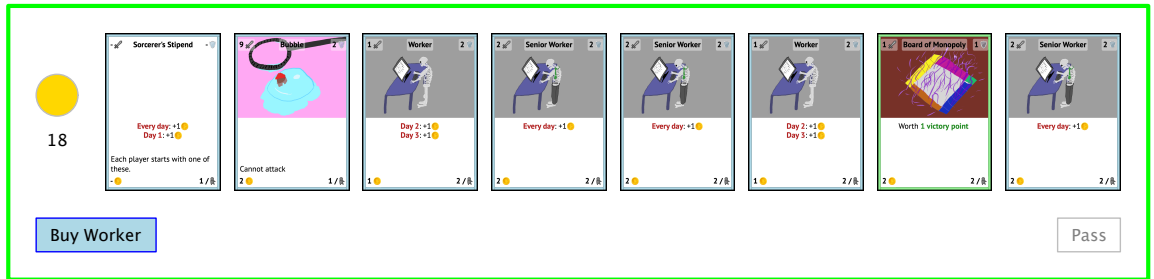
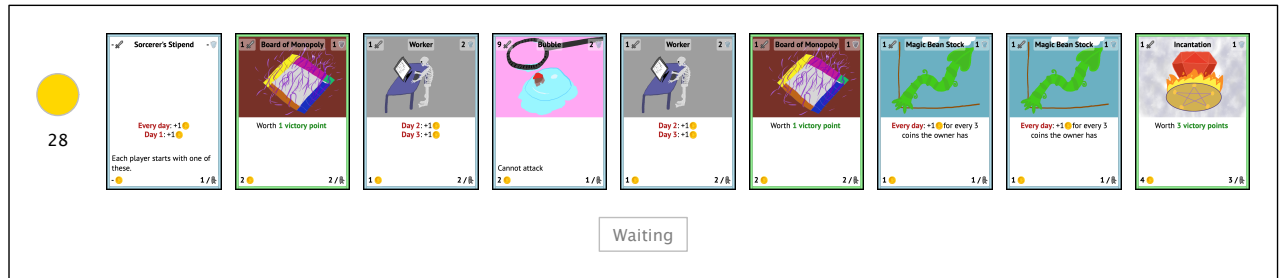
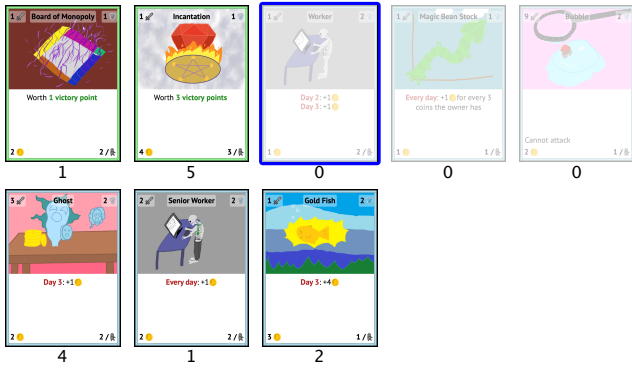
Buy Ghost      Pass

18

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Waiting

# Day 1





# Day 2

1	5	0	0	0	
3	1	2			

0  
50

Invest 0 Coins

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23

Waiting

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# Day 2

1	5	0	0	0	
3	1	2			

50

Waiting									

23

Invest 0 Coins							

# Day 2



50

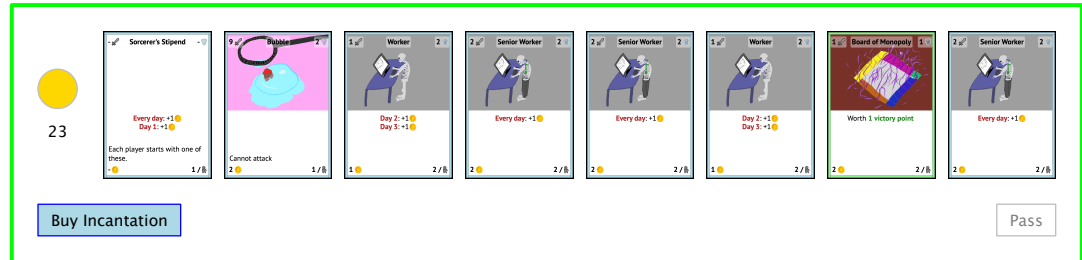
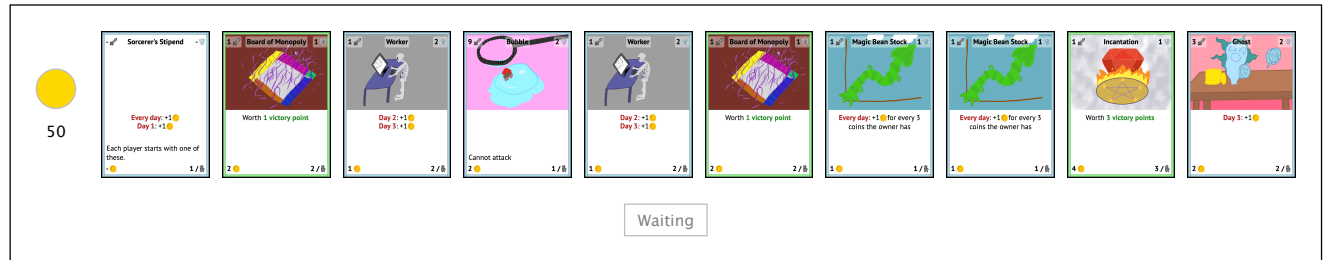
Buy Board of Monopoly

Pass



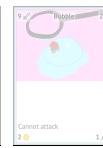
23

Waiting

# Day 2



# Day 3










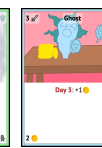

 Worth 1 victory point 2 ● 2/8	 Worth 3 victory points 4 ● 3/8	 Day 2: +1 ● Day 3: +1 ● 1 ● 2/8	 Every day: +1 ● for every 3 coins the owner has 1 ● 1/8	 Cannot attack 2 ● 2/8
0	4	0	0	0

 Day 3: +1 ● 3 ● 2/8	 Every day: -1 ● 1 ● 2/8	 Day 3: +4 ● 2 ● 1/8
3	1	2

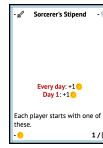




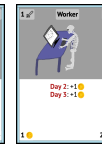

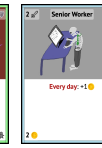

0  
91

Invest 0 Coins

 Every day: -1 ● Day 1: +1 ● Each player starts with one of these. 1 ● 1/8	 Worth 1 victory point 2 ● 2/8	 Day 2: +1 ● Day 3: +1 ● 1 ● 2/8	 Cannot attack 2 ● 1/8	 Day 2: +1 ● Day 3: +1 ● 1 ● 2/8	 Worth 1 victory point 2 ● 2/8	 Every day: +1 ● for every 3 coins the owner has 1 ● 1/8	 Every day: +1 ● for every 3 coins the owner has 1 ● 1/8	 Worth 3 victory points 4 ● 3/8	 Day 3: +1 ● 2 ● 2/8	 Worth 1 victory point 2 ● 2/8
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25

Waiting

 Every day: -1 ● Day 1: +1 ● Each player starts with one of these. 1 ● 1/8	 Cannot attack 1 ● 1/8	 Day 2: -1 ● Day 3: +1 ● 1 ● 2/8	 Every day: -1 ● 2 ● 2/8	 Every day: -1 ● 2 ● 2/8	 Day 2: +1 ● Day 3: +1 ● 1 ● 2/8	 Worth 1 victory point 2 ● 2/8	 Every day: -1 ● 2 ● 2/8	 Worth 3 victory points 4 ● 3/8
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# Day 3

<p>Worth 1 victory point</p> <p>2 ● 2/8</p> <p>0</p>	<p>Worth 3 victory points</p> <p>4 ● 3/8</p> <p>4</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/8</p> <p>0</p>	<p>Every day: +1 ● for every 3 coins the owner has</p> <p>1 ● 1/8</p> <p>0</p>	<p>Cannot attack</p> <p>2 ● 2/8</p> <p>0</p>
<p>Day 3: +1 ●</p> <p>1 ● 3/8</p> <p>3</p>	<p>Every day: +1 ●</p> <p>1 ● 2/8</p> <p>1</p>	<p>Day 3: +4 ●</p> <p>1 ● 2/8</p> <p>2</p>		

91

<p>Every day: -1 ● Day 1: +1 ●</p> <p>1 ● 1/8</p> <p>Each player starts with one of these.</p>	<p>Worth 1 victory point</p> <p>2 ● 2/8</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/8</p>	<p>Cannot attack</p> <p>2 ● 1/8</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/8</p>	<p>Worth 1 victory point</p> <p>2 ● 2/8</p>	<p>Every day: +1 ● for every 3 coins the owner has</p> <p>1 ● 1/8</p>	<p>Every day: +1 ● for every 3 coins the owner has</p> <p>1 ● 1/8</p>	<p>Worth 3 victory points</p> <p>4 ● 3/8</p>	<p>Day 3: +1 ●</p> <p>2 ● 2/8</p>	<p>Worth 1 victory point</p> <p>2 ● 2/8</p>
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Waiting

0

25

Invest 0 Coins

<p>Every day: -1 ● Day 1: +1 ●</p> <p>1 ● 1/8</p> <p>Each player starts with one of these.</p>	<p>Cannot attack</p> <p>1 ● 1/8</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/8</p>	<p>Worth 1 victory point</p> <p>2 ● 2/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>	<p>Worth 3 victory points</p> <p>4 ● 3/8</p>
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# Day 3

<p>Worth 1 victory point</p> <p>2 ● 2/8</p> <p>0</p>	<p>Worth 3 victory points</p> <p>4 ● 3/8</p> <p>4</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/8</p> <p>0</p>	<p>Every day: +1 ● for every 3 coins the owner has</p> <p>1 ● 1/8</p> <p>0</p>	<p>Cannot attack</p> <p>2 ● 2/8</p> <p>0</p>
<p>Day 3: +1 ●</p> <p>3 ● 2/8</p> <p>3</p>	<p>Every day: -1 ●</p> <p>1 ● 2/8</p> <p>1</p>	<p>Day 3: +4 ●</p> <p>2 ● 1/8</p> <p>2</p>		

91

<p>Every day: -1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1 ● 1/8</p>	<p>Worth 1 victory point</p> <p>2 ● 2/8</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/8</p>	<p>Cannot attack</p> <p>2 ● 1/8</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/8</p>	<p>Worth 1 victory point</p> <p>2 ● 2/8</p>	<p>Every day: +1 ● for every 3 coins the owner has</p> <p>1 ● 1/8</p>	<p>Every day: +1 ● for every 3 coins the owner has</p> <p>1 ● 1/8</p>	<p>Worth 3 victory points</p> <p>4 ● 3/8</p>	<p>Day 3: +1 ●</p> <p>2 ● 2/8</p>	<p>Worth 1 victory point</p> <p>2 ● 2/8</p>
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Buy Pass

25

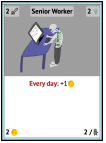

<p>Every day: -1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1 ● 1/8</p>	<p>Cannot attack</p> <p>1 ● 1/8</p>	<p>Day 2: -1 ● Day 3: -1 ●</p> <p>1 ● 2/8</p>	<p>Every day: -1 ●</p> <p>2 ● 2/8</p>	<p>Every day: -1 ●</p> <p>2 ● 2/8</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/8</p>	<p>Worth 1 victory point</p> <p>2 ● 2/8</p>	<p>Every day: -1 ●</p> <p>2 ● 2/8</p>	<p>Worth 3 victory points</p> <p>4 ● 3/8</p>
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Waiting










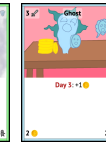

# Day 3

 Worth 1 victory point 2 ● 2/8	 Worth 3 victory points 4 ● 3/8	 Day 2: +1 ● Day 3: +1 ● 1 ● 2/8	 Every day: +1 ● for every 3 coins the owner has 1 ● 1/8	 Cannot attack 2 ● 2/8
0	4	0	0	0

 Day 3: +1 ● 3 ● 2/8	 Every day: -1 ● 1 ● 2/8	 Day 3: +4 ● 2 ● 1/8
3	1	2

91

 Every day: -1 ● Day 1: +1 ● Each player starts with one of these. 1/8	 Worth 1 victory point 2 ● 2/8	 Day 2: +1 ● Day 3: +1 ● 1 ● 2/8	 Cannot attack 2 ● 1/8	 Day 2: +1 ● Day 3: +1 ● 1 ● 2/8	 Worth 1 victory point 2 ● 2/8	 Every day: -1 ● for every 3 coins the owner has 1 ● 1/8	 Every day: +1 ● for every 3 coins the owner has 1 ● 1/8	 Worth 3 victory points 4 ● 3/8	 Day 3: +1 ● 2 ● 2/8	 Worth 1 victory point 2 ● 2/8
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Waiting

25

 Every day: -1 ● Day 1: +1 ● Each player starts with one of these. 1/8	 Cannot attack 1/8	 Day 2: -1 ● Day 3: -1 ● 1 ● 2/8	 Every day: -1 ● 2 ● 2/8	 Every day: -1 ● 2 ● 2/8	 Day 2: +1 ● Day 3: -1 ● 1 ● 2/8	 Worth 1 victory point 2 ● 2/8	 Every day: -1 ● 2 ● 2/8	 Worth 3 victory points 4 ● 3/8
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Buy Incantation

Pass



# Day 3


91

Waiting										

21

Waiting									