

Outline

- ▶ • Programming with Functions
 - Defining a Language
 - Defining Type Rules
 - Type Soundness

Programming with Functions

- A program comprises function definitions and applications

$$f(x) \equiv (x \times x) + 10$$

$$f(2) = 14$$

Programming with Functions

- A program comprises function definitions and applications

$$\mathbf{f(x)} \equiv (\mathbf{x} \times \mathbf{x}) + 10$$

$$\mathbf{g(y)} \equiv 3 \times \mathbf{y}$$

$$\mathbf{g(f(2))} = 42$$

Programming with Functions

- Functions consume and produce more than numbers

mkpair(x, y) ≡ ⟨x, y⟩

mkpair(1, 2) = ⟨1, 2⟩

Programming with Functions

- Functions consume and produce more than numbers

mkpair(x, y) ≡ ⟨x, y⟩

mklist(x, y) ≡ mkpair(x, mkpair(y, empty))

mklist(1, 2) = ⟨1, ⟨2, empty⟩⟩

Programming with Functions

- Functions consume and produce more than numbers

$$\mathbf{mkpair}(x, y) \equiv \langle x, y \rangle$$

$$\mathbf{mklist}(x, y) \equiv \mathbf{mkpair}(x, \mathbf{mkpair}(y, \text{empty}))$$

$$\mathbf{fst}(\langle x, y \rangle) \equiv x$$

$$\mathbf{fst}(\mathbf{mklist}(1, 2)) = 1$$

Programming with Functions

- Use functions to build complex data from simple constructs
- Implement branches with conditional functions

$$\mathbf{add(n, N, pb)} \equiv \langle\langle n, N \rangle, pb \rangle$$
$$\mathbf{lookup(n, \langle\langle n2, N \rangle, pb \rangle) \equiv \begin{cases} n = n2 & N \\ n \neq n2 & \mathbf{lookup(n, pb)} \end{cases}}$$

$$\mathbf{lookup("Jack", add("Jack", "x1212", empty)) = "x1212"}$$

Computation as Algebra

- Compute using algebraic equivalences

$$f(x) \equiv (x \times x) + 10$$

$$f(2) =$$

Computation as Algebra

- Compute using algebraic equivalences

$$f(x) \equiv (x \times x) + 10$$

$$\begin{aligned} f(2) &= (2 \times 2) + 10 \\ &= 4 + 10 \\ &= 14 \end{aligned}$$

Computation as Algebra

- Equivalence is pattern matching...

$$\mathbf{mkpair}(x, y) \equiv \langle x, y \rangle$$

$$\mathbf{mklist}(x, y) \equiv \mathbf{mkpair}(x, \mathbf{mkpair}(y, \text{empty}))$$

$$\mathbf{mklist}(1, 2) =$$

Computation as Algebra

- Equivalence is pattern matching...

$$\mathbf{mkpair}(x, y) \equiv \langle x, y \rangle$$

$$\mathbf{mklist}(x, y) \equiv \mathbf{mkpair}(x, \mathbf{mkpair}(y, \text{empty}))$$

$$\begin{aligned}\mathbf{mklist}(1, 2) &= \mathbf{mkpair}(1, \mathbf{mkpair}(2, \text{empty})) \\ &= \langle 1, \mathbf{mkpair}(2, \text{empty}) \rangle \\ &= \langle 1, \langle 2, \text{empty} \rangle \rangle\end{aligned}$$

$$\begin{aligned}\textcolor{blue}{or} &= \mathbf{mkpair}(1, \mathbf{mkpair}(2, \text{empty})) \\ &= \mathbf{mkpair}(1, \langle 2, \text{empty} \rangle) \\ &= \langle 1, \langle 2, \text{empty} \rangle \rangle\end{aligned}$$

Computation as Algebra

- ... and matching with conditionals

$$\mathbf{add}(n, N, pb) \equiv \langle\langle n, N \rangle, pb \rangle$$

$$\mathbf{lookup}(n, \langle\langle n2, N \rangle, pb \rangle) \equiv \begin{cases} n = n2 & N \\ n \neq n2 & \mathbf{lookup}(n, pb) \end{cases}$$

$$\mathbf{lookup}("Jack", \mathbf{add}("Jack", "x1212", \mathbf{empty}))$$

$$\begin{aligned} &= \mathbf{lookup}("Jack", \langle\langle "Jack", "x1212" \rangle, \mathbf{empty} \rangle) \\ &= "x1212" \end{aligned}$$

Computation as Algebra

- ... and matching with conditionals

$$\mathbf{add}(n, N, pb) \equiv \langle\langle n, N \rangle, pb \rangle$$

$$\mathbf{lookup}(n, \langle\langle n_2, N \rangle, pb \rangle) \equiv \begin{cases} n = n_2 & N \\ n \neq n_2 & \mathbf{lookup}(n, pb) \end{cases}$$

$$\mathbf{lookup}("Jill", \mathbf{add}("Jack", "x1212", \mathbf{empty}))$$

$$\begin{aligned} &= \mathbf{lookup}("Jill", \langle\langle "Jack", "x1212" \rangle, \mathbf{empty} \rangle) \\ &= \mathbf{lookup}("Jill", \mathbf{empty}) \end{aligned}$$

stuck implies an error

Higher-Order Functions

- A *higher-order function* is one that consumes or produces functions

$$\mathbf{f}(\mathbf{x}) \equiv \mathbf{x} \times \mathbf{x}$$

$$\mathbf{twice}(\mathbf{g}, \mathbf{x}) \equiv \mathbf{g}(\mathbf{g}(\mathbf{x}))$$

$$\begin{aligned}\mathbf{twice}(\mathbf{f}, 2) &= \mathbf{f}(\mathbf{f}(2)) \\ &= \mathbf{f}(2 \times 2) \\ &= \mathbf{f}(4) \\ &= 4 \times 4 \\ &= 16\end{aligned}$$

Higher-Order Functions

- A *higher-order function* is one that consumes or produces functions

$$\mathbf{fst}(\langle \mathbf{x}, \mathbf{y} \rangle) \equiv \mathbf{x}$$

$$\mathbf{twice}(\mathbf{g}, \mathbf{x}) \equiv \mathbf{g}(\mathbf{g}(\mathbf{x}))$$

$$\begin{aligned}\mathbf{twice}(\mathbf{fst}, \langle \langle 1, 2 \rangle, 3 \rangle) &= \mathbf{fst}(\mathbf{fst}(\langle \langle 1, 2 \rangle, 3 \rangle)) \\ &= \mathbf{fst}(\langle 1, 2 \rangle) \\ &= 1\end{aligned}$$

The Direction of Evaluation

$$3 + 4 = ?$$

The Direction of Evaluation

$$3 + 4 = 3 + (2 + 2)$$

The Direction of Evaluation

$$\begin{aligned}\mathbf{f}(2) &= -1 + \mathbf{f}(2) + 1 \\ &= -1 + \mathbf{f}(\mathbf{sqrt}(4)) + 1 \\ &= \dots\end{aligned}$$

- For programming, we want an evaluation direction that produces **values**

Expressions and Values

- Many possible *expressions*

8

$2 + 7 + \mathbf{sqrt}(9)$

fst

$\langle 1, \mathbf{fst}(\langle \text{empty}, \text{empty} \rangle) \rangle$

- Certain expressions are designated as *values*

8

fst

$\langle 1, \text{empty} \rangle$

Evaluation

- Define evaluation to *reduce* expressions to values

$$\begin{aligned}(2 + 7) + 8 &\rightarrow 9 + 8 \\ &\rightarrow 17\end{aligned}$$

Evaluation with Higher-Order Functions

- Problem: creating new function values

$$f(x) \equiv x + 1$$

$$g(y) \equiv y + 2$$

compose(a, b) ≡ ...

can't put **a(b(...))** in place of ...

Evaluation with Higher-Order Functions

- Problem: creating new function values

$$f(x) \equiv x + 1$$

$$g(y) \equiv y + 2$$

compose(a, b) ≡ ...

compose(f, g) → ...
 → **h**

where

$$h(z) = f(g(z))$$

Evaluation with Higher-Order Functions

- Redunction-friendly function notation:

Replace

$$f(x) \equiv x + 1$$

with

$$f \equiv (\lambda x . x + 1)$$

Evaluation with Higher-Order Functions

- Definition with \equiv merely creates a shorthand

$$f \equiv (\lambda x . x + 1)$$

- Apply functions through λ -application reduction

$$(\lambda x . M)(v) \rightarrow M \text{ with } x \text{ replaced by } v$$

Evaluation with Higher-Order Functions

- Definition with \equiv merely creates a shorthand

$$f \equiv (\lambda x . x + 1)$$

- Apply functions through λ -application reduction

$$(\lambda x . M)(v) \rightarrow M[v/x]$$

$$\begin{aligned} f(10) &= (\lambda x . x + 1)(10) \\ &\rightarrow 10 + 1 \\ &\rightarrow 11 \end{aligned}$$

Evaluation with Higher-Order Functions

- Simple functions as values

mkadder $\equiv (\lambda m . (\lambda n . m + n))$

add1 $\equiv \text{mkadder}(1)$

add5 $\equiv \text{mkadder}(5)$

$$\begin{aligned}\text{add5} &= (\lambda m . (\lambda n . m + n))(5) \\ &\rightarrow (\lambda n . 5 + n)\end{aligned}$$

Evaluation with Higher-Order Functions

- Simple functions as values

$$\mathbf{mkadder} \equiv (\lambda m . (\lambda n . m + n))$$

$$\mathbf{add1} \equiv \mathbf{mkadder}(1)$$

$$\mathbf{add5} \equiv \mathbf{mkadder}(5)$$

$$\begin{aligned}\mathbf{add5}(1) &= (\lambda m . (\lambda n . m + n))(5)(1) \\ &\rightarrow (\lambda n . 5 + n)(1) \\ &\rightarrow 5 + 1 \\ &\rightarrow 6\end{aligned}$$

Evaluation with Higher-Order Functions

- Returning to the definition of **compose**

$$f \equiv (\lambda x . x + 1)$$

$$g \equiv (\lambda y . y + 2)$$

$$\text{compose} \equiv (\lambda (a, b) . (\lambda z . a(b(z))))$$

$$\begin{aligned}\text{compose}(f, g) &= (\lambda (a, b) . (\lambda z . a(b(z))))(f, g) \\ &\rightarrow (\lambda z . f(g(z)))\end{aligned}$$

Abbreviations

```
fac ≡ λn . if0 n  
           then ⌈1⌉  
           else n × fac(n - ⌈1⌉)
```

Illegal: **fac** isn't merely a shorthand
because it mentions itself

```
mkfac ≡ λf . λn . if0 n  
           then ⌈1⌉  
           else n × (f(f))(n - ⌈1⌉)  
fac ≡ mkfac(mkfac)
```

Outline

- Programming with Functions
- Defining a Language
- Defining Type Rules
- Type Soundness

Defining a Functional Language

Steps to defining a language:

- Define the syntax for expressions
- Designate certain expressions as values
- Define the reduction rules on expressions

Syntax: Expressions

M = $\lceil n \rceil$
| **x**
| **M – M**
| **M × M**
| **if0 M then M else M**
| $\lambda x . M$
| **M M**
n = an integer
x = a variable

where parentheses can be put around any **M**

$\lceil 5 \rceil$ represents 5

Syntax: Expressions

M = $\lceil n \rceil$
| **x**
| **M – M**
| **M × M**
| **if0 M then M else M**
| $\lambda x . M$
| **M M**
n = an integer
x = a variable

where parentheses can be put around any **M**

$\lceil 5 \rceil - \lceil 3 \rceil$

represents the subtraction of
3 from 5

Syntax: Expressions

M = $\lceil n \rceil$
| **x**
| **M – M**
| **M × M**
| **if0 M then M else M**
| $\lambda x . M$
| **M M**
n = an integer
x = a variable

where parentheses can be put around any **M**

$\lambda x . x$

represents the identity
function

Syntax: Expressions

M = $\lceil n \rceil$
| **x**
| **M – M**
| **M × M**
| **if0 M then M else M**
| $\lambda x . M$
| **M M**
n = an integer
x = a variable

where parentheses can be put around any **M**

$(\lambda x . x)(\lceil 5 \rceil)$

represents applying the
identity function to 5

Syntax: Values

$$\begin{array}{l} v = [n] \\ | \quad \lambda x . M \end{array}$$

$[5]$ a value

$\lambda x . x$ a value

$[5] - [3]$ not a value

$(\lambda x . x)([5])$ not a value

$\lambda y . ((\lambda x . x)(y))$ a value

Reductions

$$\begin{array}{lcl} \lceil n_1 \rceil - \lceil n_2 \rceil & \rightarrow & \lceil n_1 - n_2 \rceil \\ \lceil n_1 \rceil \times \lceil n_2 \rceil & \rightarrow & \lceil n_1 \times n_2 \rceil \end{array}$$

$$\begin{array}{lcl} \text{if } 0 \lceil 0 \rceil \text{ then } M_1 \text{ else } M_2 & \rightarrow & M_1 \\ \text{if } 0 \lceil n \rceil \text{ then } M_1 \text{ else } M_2 & \rightarrow & M_2 \\ & & \text{if } n \neq 0 \end{array}$$

$$(\lambda x . M)(V) \rightarrow M[V/x]$$

$$\lceil 5 \rceil - \lceil 3 \rceil \rightarrow \lceil 2 \rceil$$

Reductions

$$\begin{array}{ll} \lceil n_1 \rceil - \lceil n_2 \rceil & \rightarrow \lceil n_1 - n_2 \rceil \\ \lceil n_1 \rceil \times \lceil n_2 \rceil & \rightarrow \lceil n_1 \times n_2 \rceil \end{array}$$

$$\begin{array}{ll} \text{if } 0 \lceil 0 \rceil \text{ then } M_1 \text{ else } M_2 & \rightarrow M_1 \\ \text{if } 0 \lceil n \rceil \text{ then } M_1 \text{ else } M_2 & \rightarrow M_2 \\ & \quad \text{if } n \neq 0 \end{array}$$

$$(\lambda x . M)(V) \rightarrow M[V/x]$$

$$\text{if } 0 \lceil 0 \rceil \text{ then } \lceil 5 \rceil \text{ else } (\lambda x . x) \rightarrow \lceil 5 \rceil$$

Reductions

$$\begin{array}{lcl} \lceil n_1 \rceil - \lceil n_2 \rceil & \rightarrow & \lceil n_1 - n_2 \rceil \\ \lceil n_1 \rceil \times \lceil n_2 \rceil & \rightarrow & \lceil n_1 \times n_2 \rceil \end{array}$$

$$\begin{array}{lcl} \text{if } 0 \lceil 0 \rceil \text{ then } M_1 \text{ else } M_2 & \rightarrow & M_1 \\ \text{if } 0 \lceil n \rceil \text{ then } M_1 \text{ else } M_2 & \rightarrow & M_2 \\ & & \text{if } n \neq 0 \end{array}$$

$$(\lambda x . M)(V) \rightarrow M[V/x]$$

$$\text{if } 0 \lceil 1 \rceil \text{ then } \lceil 5 \rceil \text{ else } (\lambda x . x) \rightarrow (\lambda x . x)$$

Reductions

$$\begin{array}{lcl} \lceil n_1 \rceil - \lceil n_2 \rceil & \rightarrow & \lceil n_1 - n_2 \rceil \\ \lceil n_1 \rceil \times \lceil n_2 \rceil & \rightarrow & \lceil n_1 \times n_2 \rceil \end{array}$$

$$\begin{array}{lcl} \text{if } 0 \lceil 0 \rceil \text{ then } M_1 \text{ else } M_2 & \rightarrow & M_1 \\ \text{if } 0 \lceil n \rceil \text{ then } M_1 \text{ else } M_2 & \rightarrow & M_2 \\ & & \text{if } n \neq 0 \end{array}$$

$$(\lambda x . M)(V) \rightarrow M[V/x]$$

$$(\lambda x . x \times \lceil 10 \rceil)(\lceil 8 \rceil) \rightarrow \lceil 8 \rceil \times \lceil 10 \rceil$$

Reductions in Context

$$\mathbf{M}_1 - \mathbf{M}_2 \rightarrow \mathbf{M}'_1 - \mathbf{M}_2$$

where $\mathbf{M}_1 \rightarrow \mathbf{M}'_1$

$$\mathbf{V} - \mathbf{M}_2 \rightarrow \mathbf{V} - \mathbf{M}'_2$$

where $\mathbf{M}_2 \rightarrow \mathbf{M}'_2$

$$\mathbf{M}_1 \times \mathbf{M}_2 \rightarrow \mathbf{M}'_1 \times \mathbf{M}_2$$

...

$$([5] \times [2]) - ([3] \times [4]) \rightarrow [10] - ([3] \times [4])$$

Reductions in Context

$$\mathbf{M}_1 - \mathbf{M}_2 \rightarrow \mathbf{M}'_1 - \mathbf{M}_2$$

where $\mathbf{M}_1 \rightarrow \mathbf{M}'_1$

$$\mathbf{V} - \mathbf{M}_2 \rightarrow \mathbf{V} - \mathbf{M}'_2$$

where $\mathbf{M}_2 \rightarrow \mathbf{M}'_2$

$$\mathbf{M}_1 \times \mathbf{M}_2 \rightarrow \mathbf{M}'_1 \times \mathbf{M}_2$$

...

$$[10] - ([3] \times [4]) \rightarrow [10] - [12]$$

Reductions in Context

if 0 M **then** M₁ **else** M₂ → **if** 0 M' **then** M₁ **else** M₂
where M → M'

M₁ M₂ → M'₁ M₂
where M₁ → M'₁
V M₂ → V M'₂
where M₂ → M'₂

(λ x . x)([2] × [2]) → (λ x . x)([4])

Reductions in Context

if 0 M **then** M₁ **else** M₂ → **if** 0 M' **then** M₁ **else** M₂
where M → M'

M₁ M₂ → M'₁ M₂
where M₁ → M'₁

V M₂ → V M'₂
where M₂ → M'₂

((λ x . x)(λ y . y))([2] × [2]) → (λ y . y)([2] × [2])

Reductions in Context

A simpler way: define context

$$\begin{aligned} \mathbf{E} &= [] \\ | &\quad \mathbf{E} - \mathbf{M} \\ | &\quad \mathbf{V} - \mathbf{E} \\ | &\quad \mathbf{E} \times \mathbf{M} \\ | &\quad \mathbf{V} \times \mathbf{E} \\ | &\quad (\mathbf{E} \ \mathbf{M}) \\ | &\quad (\mathbf{V} \ \mathbf{E}) \\ | &\quad \text{if } 0 \ \mathbf{E} \text{ then } \mathbf{M} \text{ else } \mathbf{M} \end{aligned}$$

$$\mathbf{E}[\mathbf{M}] \rightarrow \mathbf{E}[\mathbf{M}'] \text{ where } \mathbf{M} \rightarrow \mathbf{M}'$$

$\mathbf{E}[\mathbf{M}]$ means \mathbf{E} with $[]$ replaced by \mathbf{M}

Reductions in Context

A simpler way: define context

$$\begin{aligned} E &= [] \\ | &E - M \\ | &V - E \\ | &E \times M \\ | &V \times E \\ | &(E M) \\ | &(V E) \\ | &\text{if0 } E \text{ then } M \text{ else } M' \end{aligned}$$

$$E[M] \rightarrow E[M'] \text{ where } M \rightarrow M'$$

$$\begin{aligned} E &= [4] - ([] \times ([2] + [1])) \\ E[(4) - (5)] &= [4] - (([4] - [5]) \times ([2] + [1])) \end{aligned}$$

Reductions

$$\begin{array}{ll} \lceil n_1 \rceil - \lceil n_2 \rceil & \rightarrow \lceil n_1 - n_2 \rceil \\ \lceil n_1 \rceil \times \lceil n_2 \rceil & \rightarrow \lceil n_1 \times n_2 \rceil \end{array}$$

$$\begin{array}{ll} \text{if } 0 \lceil 0 \rceil \text{ then } M_1 \text{ else } M_2 & \rightarrow M_1 \\ \text{if } 0 \lceil n \rceil \text{ then } M_1 \text{ else } M_2 & \rightarrow M_2 \\ & \quad \text{if } n \neq 0 \end{array}$$

$$(\lambda x . M)(V) \rightarrow M[V/x]$$

$$E[M] \rightarrow E[M'] \quad \text{where } M \rightarrow M'$$

Is this language deterministic?

Deterministic Reduction

Theorem: For any M , at most one reduction rule applies.

Proof: By induction on the structure of M .

... requires a lemma ...

Lemma: There exists at most one E and M_0 such that $E[M_0] = M$ where M_0 is reducible by one of the first five reduction rules.

Proof: By induction on the structure of M .

Induction on Expressions

$M = \lceil n \rceil$
| x
| $M - M$
| $M \times M$
| $\text{if } 0 \text{ then } M \text{ else } M$
| $\lambda x . M$
| $M M$

base case inductive case

Base Cases

$$\begin{aligned} E &= [] \mid E - M \mid V - E \mid E \times M \mid V \times E \\ &\quad \mid (E M) \mid (V E) \mid \text{if } 0 \text{ } E \text{ then } M \text{ else } M \end{aligned}$$

- Assume $M = [n]$
 - The only way to match the grammar for E is $E = []$ and $M_0 = [n]$. But that M_0 is not reducible, so there are no matches.
- Assume $M = x$
 - The only way to match the grammar for E is $E = []$ and $M_0 = x\dots$

Inductive Cases

$$\begin{aligned} E &= [] \mid E - M \mid V - E \mid E \times M \mid V \times E \\ &\quad \mid (E M) \mid (V E) \mid \text{if } 0 \text{ } E \text{ then } M \text{ else } M \end{aligned}$$

- Assume $M = M_1 - M_2$
 - Assume $M_1 \neq V_1$. The only match is $E = E_1 - M_2$. By induction, there is a unique $E_1[M'_0] = M_1$, and $M'_0 = M_0$.
 - Assume $M_1 = V_1$. This matches $E = E_1 - M_2$, but E_1 would have to be $[]$ and M_0 would have to be V_1 , which is not reducible. So $E = V_1 - E_2$. By induction, there is a unique $E_2[M'_0] = M_2$, and $M'_0 = M_0$.

Inductive Cases

$$\begin{aligned} E &= [] \mid E - M \mid V - E \mid E \times M \mid V \times E \\ &\quad \mid (E M) \mid (V E) \mid \text{if } 0 = E \text{ then } M \text{ else } M \end{aligned}$$

- Assume $M = M_1 \times M_2$.
 - Analogous to the subtraction case.

Inductive Cases

$$\begin{aligned} E &= [] \mid E - M \mid V - E \mid E \times M \mid V \times E \\ &\quad \mid (E M) \mid (V E) \mid \text{if } 0 = E \text{ then } M \text{ else } M \end{aligned}$$

- Assume $M = M_1 M_2$.
 - Analogous to the subtraction case.

Inductive Cases

$$\begin{aligned} E &= [] \mid E - M \mid V - E \mid E \times M \mid V \times E \\ &\quad \mid (E M) \mid (V E) \mid \text{if} 0 E \text{ then } M \text{ else } M \end{aligned}$$

- Assume $M = \lambda x . M_1$.
 - Analogous to the number case.

Inductive Cases

$$\begin{aligned} E &= [] \mid E - M \mid V - E \mid E \times M \mid V \times E \\ &\quad \mid (E M) \mid (V E) \mid \text{if} 0 E \text{ then } M \text{ else } M \end{aligned}$$

- Assume $M = \text{if } 0 M_1 \text{ then } M_2 \text{ else } M_3$. The only match is $E = \text{if } 0 E_1 \text{ then } M_2 \text{ else } M_3$.
 - Assume $M_1 = V_1$. Then $E_1 = []$ and there is no non-value M_0 .
 - Assume $M_1 \neq V_1$. By induction, there is a unique $E_1[M'_0] = M_1$, and $M'_0 = M_0$.

Inductive Cases

$$\begin{aligned} E &= [] \mid E - M \mid V - E \mid E \times M \mid V \times E \\ &\quad \mid (E M) \mid (V E) \mid \text{if } 0 = E \text{ then } M \text{ else } M \end{aligned}$$

Since we have covered every possible shape of M , the lemma is proved.

Handling State

M = ...
| **newref M**
| **defref M**
| **setref M = M**

E = ...
| **newref E**
| **deref E**
| **setref E = M**
| **setref V = E**

Handling State

Possible reduction rules:

$$V = \dots | \text{newref } V$$

$$\text{deref } (\text{newref } V) \rightarrow V$$

$$\text{setref } (\text{newref } V_1) = V_2 \rightarrow \text{newref } V_2$$

Example:

$$\begin{aligned} & (\lambda r . \text{deref } r)(\text{setref } (\text{newref } [5]) = [12]) \\ &= (\lambda r . \text{deref } r)(\text{newref } [12]) \\ &= \text{deref } (\text{newref } [12]) \\ &= [12] \end{aligned}$$

Handling State

Possible reduction rules:

$$V = \dots | \text{newref } V$$

$$\text{deref } (\text{newref } V) \rightarrow V$$

$$\text{setref } (\text{newref } V_1) = V_2 \rightarrow \text{newref } V_2$$

Problem:

$$\begin{aligned} & (\lambda r . (\lambda d . \text{deref } r)(\text{setref } r = [10]))(\text{newref } [5]) \\ &= (\lambda d . \text{deref } (\text{newref } 5))(\text{setref } (\text{newref } [5]) = [10]) \\ &= (\lambda d . \text{deref } (\text{newref } 5))(\text{newref } [10]) \\ &= \text{deref } (\text{newref } [5]) \\ &= [5] \end{aligned}$$

Handling State

Correct reduction requires a **store**

σ = a store address

S = a mapping from σ to V

V = ... | σ

$\langle S, [n_1] - [n_2] \rangle \rightarrow \langle S, [n_1 - n_2] \rangle$

...

$\langle S, \text{newref } V \rangle \rightarrow \langle S[\sigma=V], \sigma \rangle$
where σ is not in S

$\langle S[\sigma=V], \text{deref } \sigma \rangle \rightarrow \langle S[\sigma=V], V \rangle$

$\langle S[\sigma=V_1], \text{setref } \sigma = V_2 \rangle \rightarrow \langle S[\sigma=V_2], \sigma \rangle$

Handling State

$\langle \mathbf{S}, \lceil n_1 \rceil - \lceil n_2 \rceil \rangle$	\rightarrow	$\langle \mathbf{S}, \lceil n_1 - n_2 \rceil \rangle$
\dots		
$\langle \mathbf{S}, \mathbf{newref} V \rangle$	\rightarrow	$\langle \mathbf{S}[\sigma=V], \sigma \rangle$ where σ is not in \mathbf{S}
$\langle \mathbf{S}[\sigma=V], \mathbf{deref} \sigma \rangle$	\rightarrow	$\langle \mathbf{S}[\sigma=V], V \rangle$
$\langle \mathbf{S}[\sigma=V_1], \mathbf{setref} \sigma = V_2 \rangle$	\rightarrow	$\langle \mathbf{S}[\sigma=V_2], \sigma \rangle$

$$\begin{aligned} & \langle \{\}, (\lambda r . (\lambda d . \mathbf{deref} r)(\mathbf{setref} r = \lceil 10 \rceil))(\mathbf{newref} \lceil 5 \rceil) \rangle \\ &= \langle \{\sigma = \lceil 5 \rceil\}, (\lambda r . (\lambda d . \mathbf{deref} r)(\mathbf{setref} r = \lceil 10 \rceil))(\sigma) \rangle \\ &= \langle \{\sigma = \lceil 5 \rceil\}, (\lambda d . \mathbf{deref} \sigma)(\mathbf{setref} \sigma = \lceil 10 \rceil) \rangle \\ &= \langle \{\sigma = \lceil 10 \rceil\}, (\lambda d . \mathbf{deref} \sigma)(\sigma) \rangle \\ &= \langle \{\sigma = \lceil 10 \rceil\}, \mathbf{deref} \sigma \rangle \\ &= \langle \{\sigma = \lceil 10 \rceil\}, \lceil 10 \rceil \rangle \end{aligned}$$

Handling State

After changing the language, we have to go back and fix the proofs (in principle).

Outline

- Programming with Functions
- Defining a Language
- ➡ ● Defining Type Rules
- Type Soundness

Type Rules

$\Gamma[5] : \text{int}$

$\Gamma[6] - \Gamma[1] : \text{int}$

$(\lambda x . x)(\Gamma[8]) : \text{int}$

$(\lambda x . x) - \Gamma[10] : \text{no type}$

if 0 $\Gamma[0]$ **then** $\Gamma[1]$ **else** $(\lambda x . x) : \text{no type}$

Type Rules

- arithmetic expressions produce integers

$\lceil n \rceil : \text{int}$

$$\frac{M_1 : \text{int} \quad M_2 : \text{int}}{M_1 - M_2 : \text{int}}$$

$$\frac{\begin{array}{c} \lceil 3 \rceil : \text{int} \quad \lceil 1 \rceil : \text{int} \\ \hline \lceil 3 \rceil - \lceil 1 \rceil : \text{int} \end{array}}{\lceil 5 \rceil - (\lceil 3 \rceil - \lceil 1 \rceil) : \text{int}}$$

Type Rules

- **if0:** assume both branches have the same type

$$\frac{M : \text{int} \quad M_1 : T \quad M_2 : T}{\text{if0 } M \text{ then } M_1 \text{ else } M_2 : T}$$

$$\frac{\begin{array}{c} [2] : \text{int} \quad [3] : \text{int} \\ \hline [0] : \text{int} \end{array} \quad [2]+[3] : \text{int} \quad [1] : \text{int}}{\text{if0 } [0] \text{ then } ([2]+[3]) \text{ else } [1] : \text{int}}$$

Type Rules

- What about variables?

x
shouldn't have a type

$\lambda x . x$
x needs a type, used towards the expression type

- Accumulate variable context in an environment, Γ

$$\Gamma \vdash x : T \quad \text{if } \Gamma(x) = T$$

$$\{x=\text{int}\} \vdash x : \text{int}$$

Type Rules

- Fix up old rules

$$\Gamma \vdash [n] : \text{int}$$

$$\frac{\Gamma \vdash M_1 : \text{int} \quad \Gamma \vdash M_2 : \text{int}}{\Gamma \vdash M_1 - M_2 : \text{int}}$$

$$\frac{\Gamma \vdash M : \text{int} \quad \Gamma \vdash M_1 : T \quad \Gamma \vdash M_2 : T}{\Gamma \vdash \text{if } 0 \text{ } M \text{ then } M_1 \text{ else } M_2 : T}$$

$$\frac{\{x=\text{int}\} \vdash [9] : \text{int} \quad \{x=\text{int}\} \vdash x : \text{int}}{\{x=\text{int}\} \vdash [9] - x : \text{int}}$$

Type Rules

- Function type: $\mathbf{T}_1 \rightarrow \mathbf{T}_2$

$$\frac{\Gamma\{x=\mathbf{T}'\} \vdash M : \mathbf{T}}{\Gamma \vdash (\lambda x . M) : \mathbf{T}' \rightarrow \mathbf{T}}$$

$$\frac{\Gamma \vdash M_1 : \mathbf{T}' \rightarrow \mathbf{T} \quad \Gamma \vdash M_2 : \mathbf{T}'}{\Gamma \vdash (M_1 M_2) : \mathbf{T}}$$

$$\frac{\begin{array}{c} \{x=\text{int}\} \vdash x : \text{int} \\ \hline \{ \} \vdash (\lambda x . x) : \text{int} \rightarrow \text{int} \end{array} \quad [5] : \text{int}}{\{ \} \vdash (\lambda x . x)([5]) : \text{int}}$$

Type Rules

- One more function example (abbreviate `int` with `i`)

$$\frac{\frac{\frac{\{f=i \rightarrow i\} \vdash f : i \rightarrow i}{\{f=i \rightarrow i\} \vdash 5 : i} \quad \frac{\{y=i\} \vdash y : i}{\{y=i\} \vdash [1] : i}}{\{f=i \rightarrow i\} \vdash f[5] : i} \quad \frac{\{y=i\} \vdash y - [1] : i}{\{y=i\} \vdash y - [1] : i}}{\{\} \vdash (\lambda f . f[5]) : (i \rightarrow i) \rightarrow i} \quad \frac{\{\} \vdash (\lambda y . y - [1]) : i \rightarrow i}{\{\} \vdash (\lambda f . f[5])(\lambda y . y - [1]) : i}$$

Type Rules

$$\frac{\Gamma \vdash M : T}{\Gamma \vdash \text{newref } M : \text{ref } T} \quad \frac{\Gamma \vdash M : \text{ref } T}{\Gamma \vdash \text{deref } M : T}$$

$$\frac{\Gamma \vdash M_1 : \text{ref } T \quad \Gamma \vdash M_2 : T}{\Gamma \vdash \text{setref } M_1 = M_2 : \text{ref } T}$$

- - - - -

$$\frac{\frac{\frac{\{\} \vdash [5] : \text{int}}{\{\} \vdash \text{newref } [5] : \text{ref int}} \quad \{\} \vdash [7] : \text{int}}{\{\} \vdash \text{setref } (\text{newref } [5]) = [7] : \text{ref int}}}{\{\} \vdash \text{deref } (\text{setref } (\text{newref } [5]) = [7]) : \text{int}}$$

Outline

- Programming with Functions
- Defining a Language
- Defining Type Rules
- ➡ ● Type Soundness

Soundness

Theorem: If $\{\} \vdash M : T$ then either

- There exists S' and V such that $\langle \{\}, M \rangle \rightarrow \dots \rightarrow \langle S', V \rangle$
- For all S' and M' , if $\langle \{\}, M \rangle \rightarrow \dots \rightarrow \langle S', M' \rangle$ then there exists S'' and M'' such that $\langle S', M' \rangle \rightarrow \langle S'', M'' \rangle$

In other words, an evaluation never gets stuck.

The proof relies on two lemmas: a **preservation lemma** and a **progress lemma**.

Soundness: Preservation

Lemma (Preservation): If

- $\langle \mathbf{S}, \mathbf{M} \rangle \rightarrow \langle \mathbf{S}', \mathbf{M}' \rangle$ and
- $\| \mathbf{S} \| \vdash \mathbf{M} : \mathbf{T}$,

then

- $\| \mathbf{S}' \| \vdash \mathbf{M}' : \mathbf{T}$

where $\| \mathbf{S} \|(\sigma) = \mathbf{T}$ if $\mathbf{S}(\sigma) = \mathbf{V}$ and $\{\} \vdash \mathbf{V} : \mathbf{T}$.

Proof: By induction on \mathbf{M} .

Soundness: Progress

Lemma (Progress): If

- M is not a V and
- and $\|S\| \vdash M : T$,

then

- there exist M' and S' such that $\langle S, M \rangle \rightarrow \langle S', M' \rangle$.

Proof: By induction on M .

Soundness Proof Sketch

Lemma: If $\|S\| \vdash M : T$ then either

- There exists S' and V such that $\langle S, M \rangle \rightarrow \dots \rightarrow \langle S', V \rangle$
- For all S' and M' , if $\langle S, M \rangle \rightarrow \dots \rightarrow \langle S', M' \rangle$ then there exists S'' and M'' such that $\langle S', M' \rangle \rightarrow \langle S'', M'' \rangle$

Proof sketch:

- The Progress Lemma says that we can take a step if we're not yet to a value.
- The Preservation Lemma says that the step preserves the type, so we'll be able to take another step.

Conclusion

- Programming languages are formally defined using algebra
- A language definition comprises
 - a grammar
 - a set of reduction rules
 - an optional set of typing rules
- Soundness ensures that the type rules and reduction rules are consistent