Assignment in Scheme

So far, we have one form of mutation: vector-set!

```
(let ([v (vector 1 2 3)])
(begin
(vector-set! v 1 72)
v))
→→
#(1 72 3)
```

Assignment in Scheme

Scheme actually allows variables to be modified:

```
(let ([x 2])
(begin
(set! x 73)
x))
→→
73
```

- Don't write Scheme code like that, except for HW6
- But many languages have assignment, and need it

Assignment in the Book Language

• Add a **set** expression form:

```
<expr> ::= set <id> = <expr>
```

Evaluating with Assignment

Can't write this, since we don't have **begin** in our language

Evaluating with Assignment

Evaluating with Assignment



Instead, use a binding for a dummy variable **d** to sequence expressions; initial environment is empty

Eval RHS (right-hand side) of the let expression

Evaluating with Assignment

Evaluating with Assignment





Extend the current environment with **x** and **y**, and eval body

Eval RHS of the let expression

Evaluating with Assignment



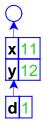
It modifies the **x** in the current lexical scope; we define **set** to always return 1

Evaluating with Assignment



Bind **d** to the result 1; to eval the body, **x**, we look it up in the environment as usual, and find 11

Evaluating with Assignment



➤ Variables now correspond to boxes in the environment, not fixed values

```
let x = 10
y = 12
in let d = set x = +(x,1)
in x
```

Expressed and Denoted Values

New datatype:

New function:

```
apply-env-ref : env sym -> ref
```

Assignment and Closures







An example with **proc**; again, we start with the empty environment

Eval RHS of the let expression

```
let x = 10
y = 12
in let f = proc(z)+(z,x)
in let d = set x = +(x,1)
in (f 0)
```

Assignment and Closures

Assignment and Closures



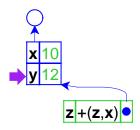


Extend the current environment with **x** and **y**, and eval body

Eval RHS of the let expression...

```
let x = 10
y = 12
in let f = proc(z)+(z,x)
in let d = set x = +(x,1)
in (f 0)
```

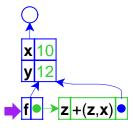
Assignment and Closures



... which creates a closure, pointing to the current environment

```
let x = 10
y = 12
in let f = proc(z)+(z,x)
in let d = set x = +(x,1)
in (f 0)
```

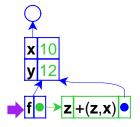
Assignment and Closures



To finish the **let**, the environment is extended with **f** bound to the closure; then evaluate the body

```
let x = 10
    y = 12
in let f = proc(z)+(z,x)
    in let d = set x = +(x,1)
    in (f 0)
```

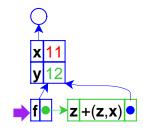
Assignment and Closures



Eval RHS of the let expression...

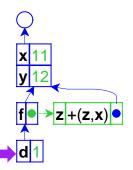
```
let x = 10
y = 12
in let f = proc(z)+(z,x)
in let d = set x = +(x,1)
in (f 0)
```

Assignment and Closures



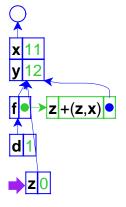
... which changes the value of **x**, then produces 1

Assignment and Closures



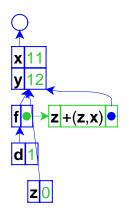
To eval the body, (f 0), we look up f in the environment to find a closure, and evaluate 0 to 0

Assignment and Closures



Extend the closure's environment with 0 for z, and evaluate the closure's body in that environment; the result will be 11

Assignment and Closures



closures capture variables that may change

> By capturing environments,

Assignment and Arguments



Another example with **proc**, but with the let inside the proc



Eval RHS of the let expression...

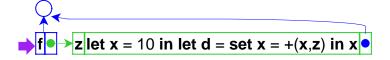
Assignment and Arguments



```
z let x = 10 in let d = set x = +(x,z) in x = -(x,z)
```

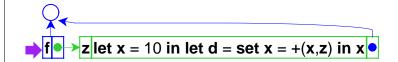
... which creates a closure, pointing to the current environment

Assignment and Arguments

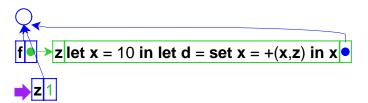


Bind the closure to **f** and eval the body

Assignment and Arguments

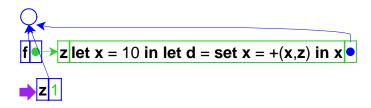


Evaluate the first operand, (f 1)



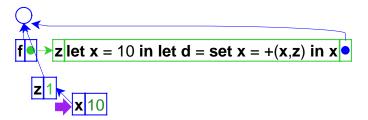
Take the closure for f, extend its environment with a binding for z, and eval the closure's body

Assignment and Arguments



Eval the RHS

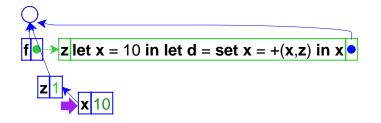
Assignment and Arguments



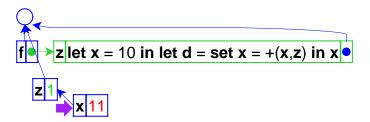
Add the binding for **x** and eval the inner body

```
let f = proc(z)
         let x = 10
         in let d = set x = +(x,z)
            in x
in + ((f 1), (f 9))
```

Assignment and Arguments

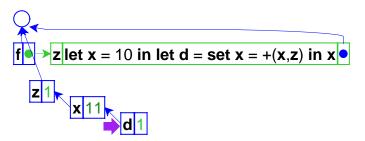


Eval RHS...



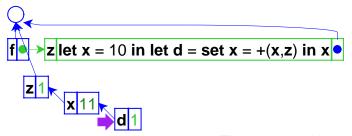
... which modifies the value of ${\bf x}$

Assignment and Arguments



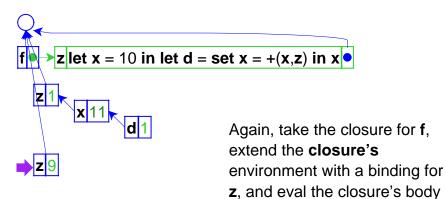
Bind **d** to 1 and evaluate **x**, which produces 11

Assignment and Arguments

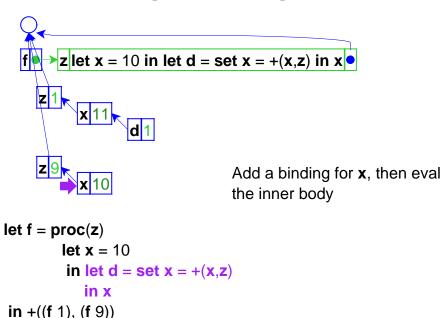


First operand is 11; now evaluate the second operand, (f 9)

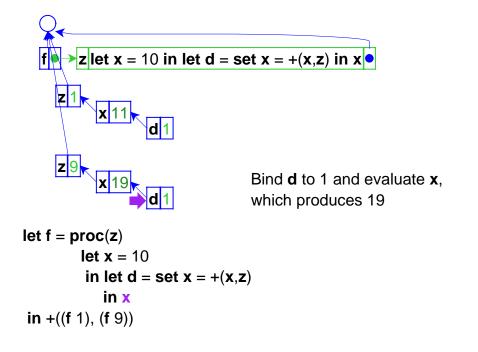
Assignment and Arguments



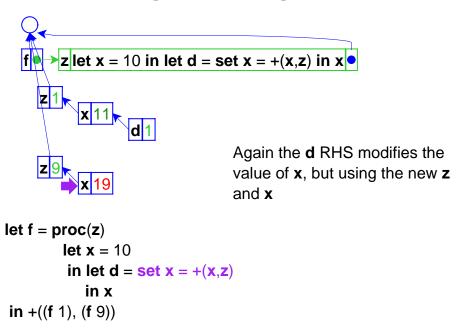
let f = proc(z) let x = 10 in let d = set x = +(x,z) in x in +((f 1), (f 9))



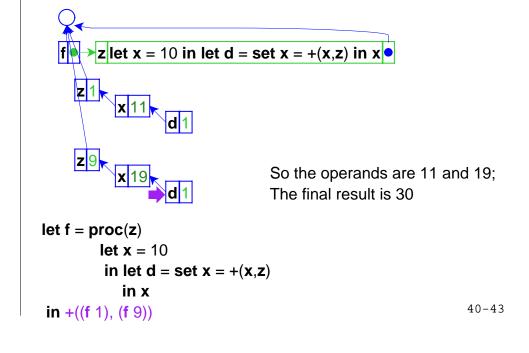
Assignment and Arguments

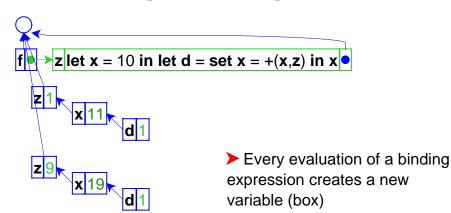


Assignment and Arguments



Assignment and Arguments





Assignment and Locals within Procedures

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An example with a procedure in a procedure

Assignment and Locals within Procedures



Eval RHS of the let expression...

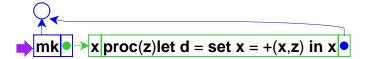
Assignment and Locals within Procedures



x | proc(z)let d = set x = +(x,z) in x •

... which creates a closure, pointing to the current environment

Assignment and Locals within Procedures



To finish the **let**, the environment is extended with **mk** bound to the closure, then evaluate the body

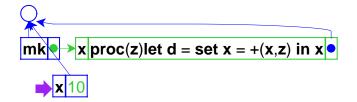
Assignment and Locals within Procedures

Eval RHS, a function call; look up **mk**...

let
$$mk = proc(x) proc(z)$$

let $d = set x = +(x,z) in x$
in let $f = (mk 10)$
in let $g = (mk 12)$ in ...

Assignment and Locals within Procedures



It's a closure, so extend the closure's environment with 10, and eval the closure's body

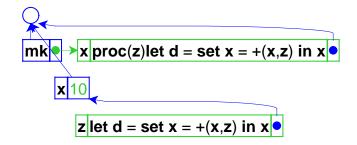
```
let mk = proc(x) proc(z)

let d = set x = +(x,z) in x

in let f = (mk 10)

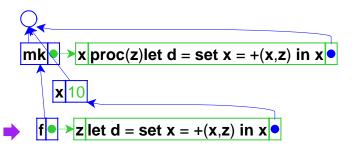
in let g = (mk 12) in ...
```

Assignment and Locals within Procedures



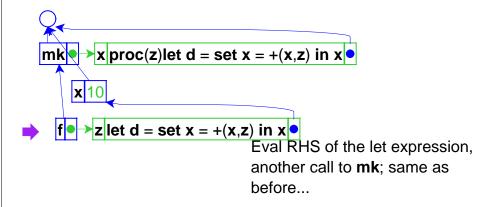
Note that the variable **x** is in the closure's environment

Assignment and Locals within Procedures

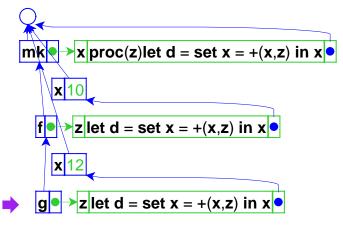


Bind **f** to the closure, and evaluate the body

Assignment and Locals within Procedures

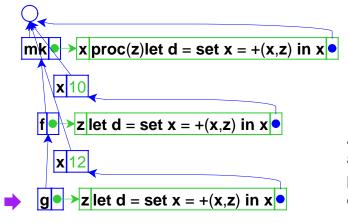


Assignment and Locals within Procedures



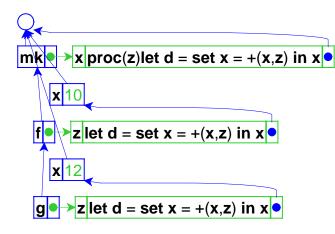
Extend **mk**'s env with a new **x** and get a closure, this time bound to **g**

Assignment and Locals within Procedures



At this point, **f** and **g** have private versions of **x**

Assignment and Locals within Procedures



Closures can capture generated variables, effectively getting private state

Assignment Summary

- Variables now denote references (a.k.a. locations), not values
- Lexical scope still works